

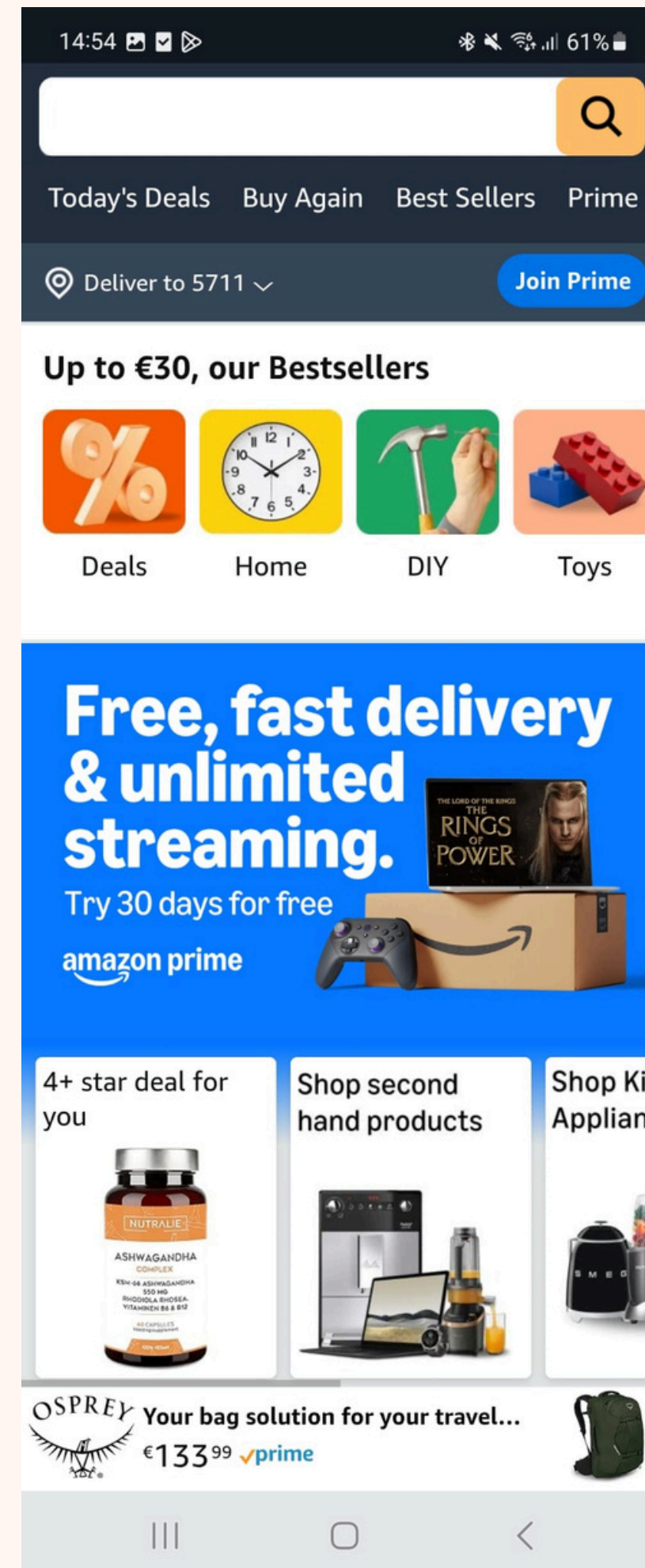
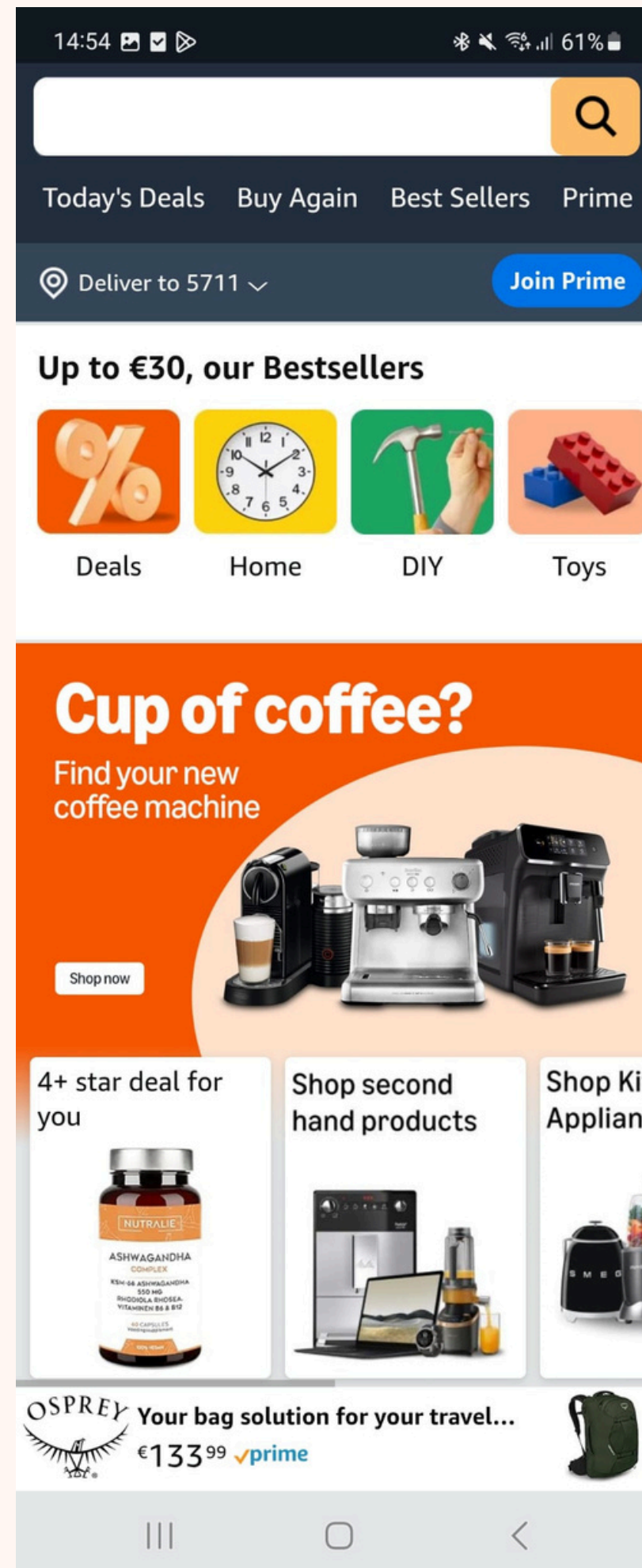


Build Trust with Users Through UX

Tetiana Gulei | tetianagulei.com

Do you trust this application?

If yes, raise your hand



AT&T 20:23 44%

Calculators **Flooring**

Tile Wood & Laminate Carpet

Tile Size: Area to Install Tile in Sq. Feet:

Width: 12 in 896 SqFt SqYd

Length: 12 in Price per Tile:

Tile Area: 1 Sq. Ft \$ 1.52

0.111 Sq. Yd Tile SqFt SqYd

Product Overage Percent: 10%

Minimum Number of Tiles Needed: 986

Cost for Tiles: \$1498.72

Clear Clear All

7 8 9

4 5 6

1 2 3

0 .

AT&T 4:53 PM

Today Yesterday Other Car #1

Distance:

Type:

Business

Charity

Medical

Other

0

0

3

.

8

1

1

4

9

2

2

5

Destination:

Apple Cupertino

Purpose:

Consulting

Frequent Trips:

+

Edit

Post Office (3.2)

FedEx (4.4)

Fry's Electronics (20.7)

Santa Clara Valley Audubon (6.7)

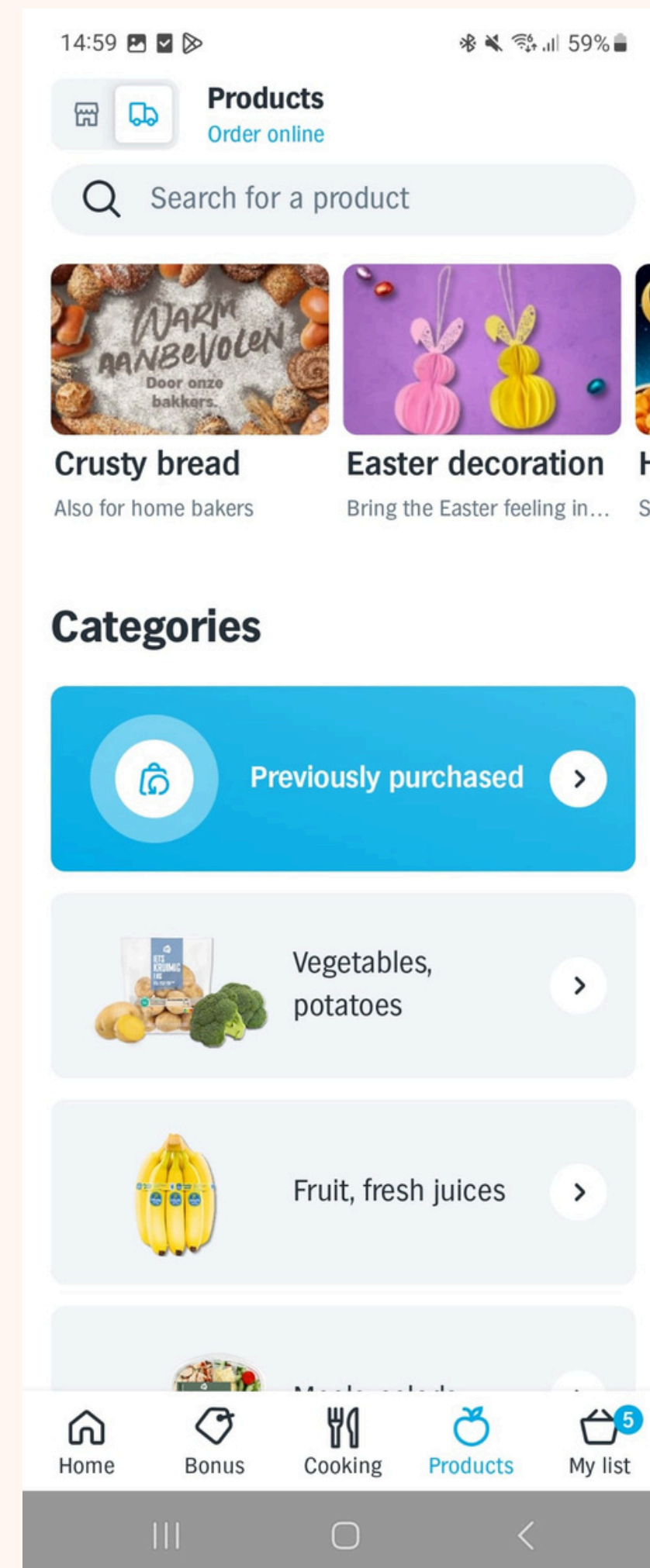
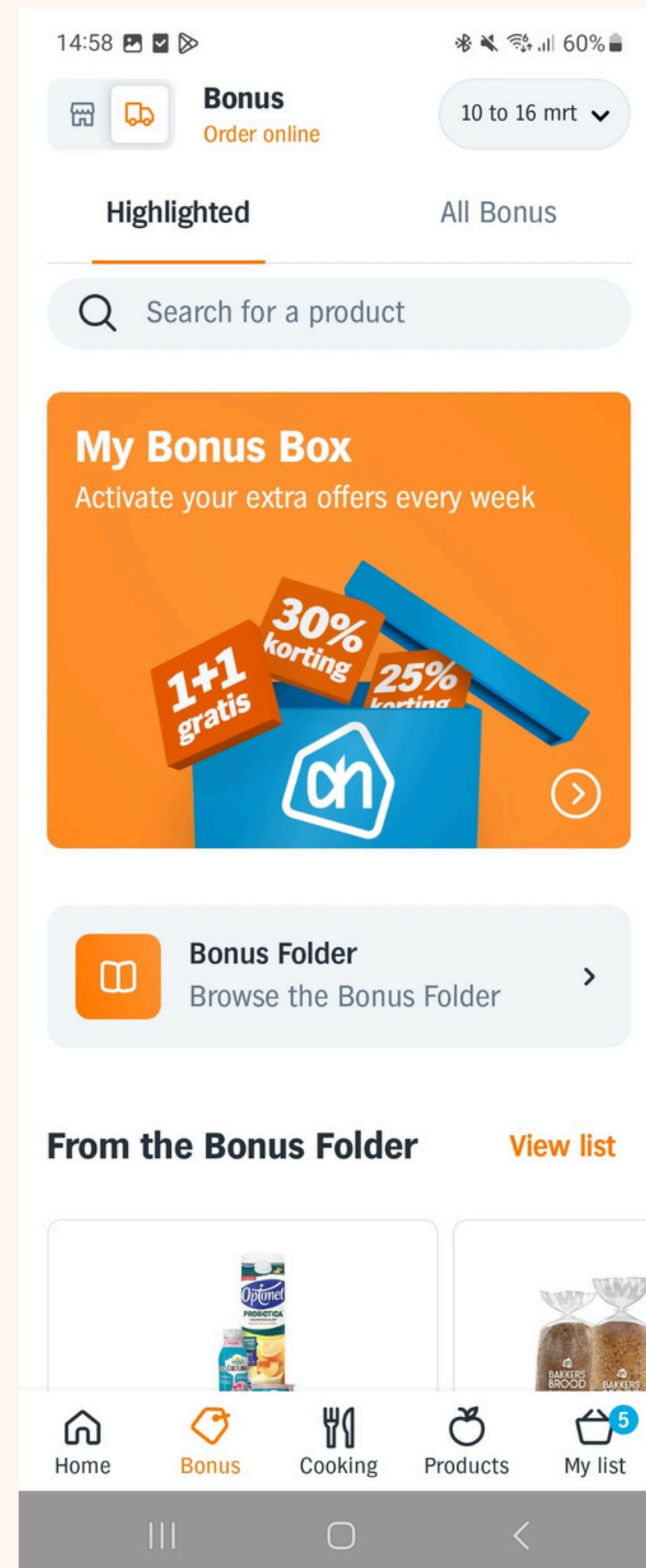
\$ Spent

Save Data

Clear

Latest:

Date	Distance	Destination
6/18/08	20.7	Fry's Electronics
6/19/08	5.5	Dentist
6/20/08	3.2	Post Office



User interface impressions are
formed in **1/10th of a second**

Agenda

1

First impression
with user-centricity

2

Visual design and
accessibility

3

Dark patterns



Hello! I'm Tetiana Gulei

linkedin.com/tetiana-gulei
tetianagulei.com

From Ukraine, based in the Netherlands

Senior UX Designer @BIMcollab
Instructor @LinkedIn Learning



tetianagulei.com

Trust means

Trust means

Better user retention

Trust means

Better user retention

Less support tickets

Trust means

Better user retention

Less support tickets

Less development (re-)work

How to make a strong first impression?

Trust starts with
understanding the users

User-centric design

Users are **at the center** of your design and development process.



Define whom you build your features for

- Who are your users?
- What do they do?
- How do they use your tool?
- Why?



Alternatives

Use the product

Alternatives

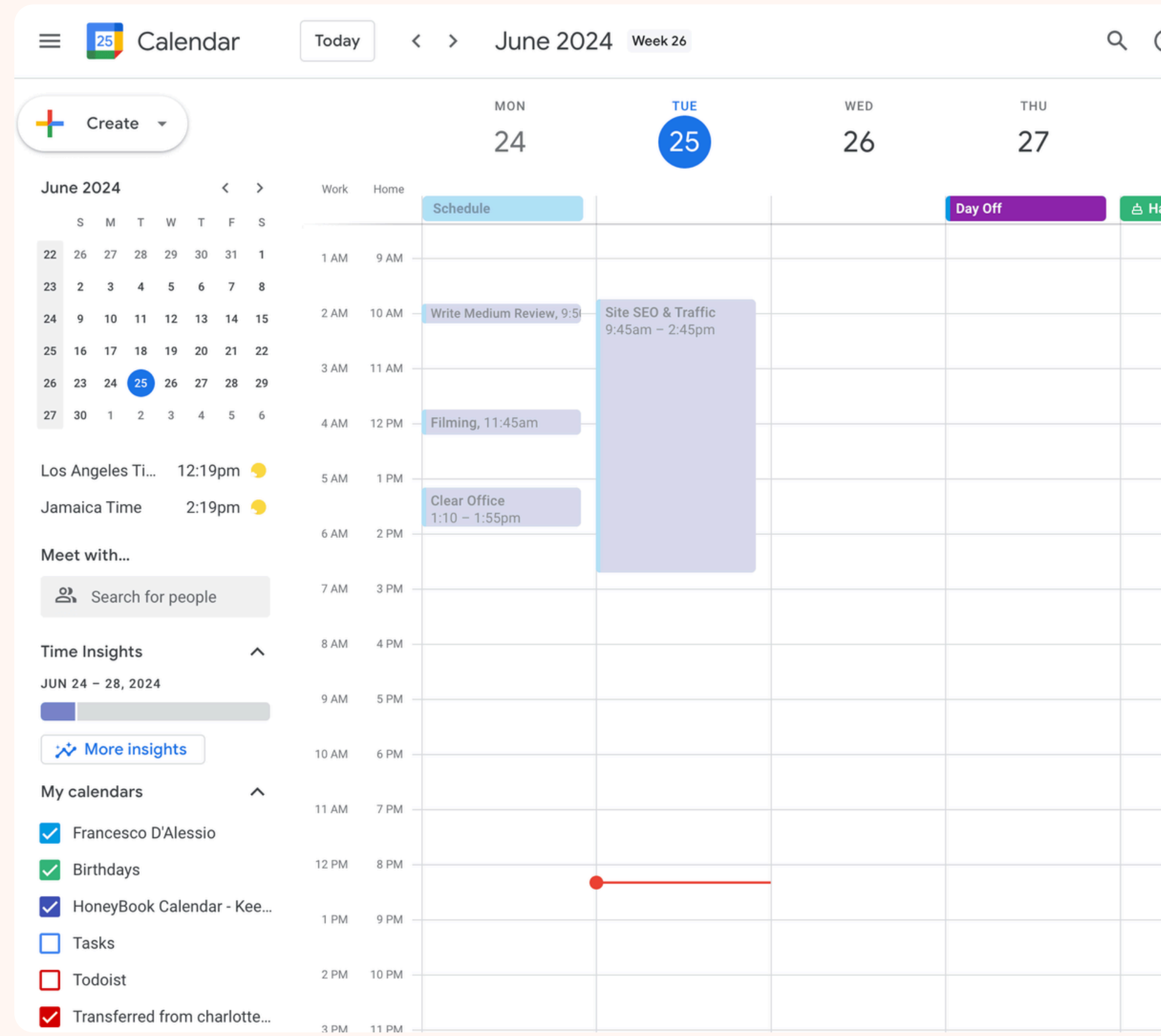
Use the product

Collaborate with UX/UI designers

Make usability the foundation

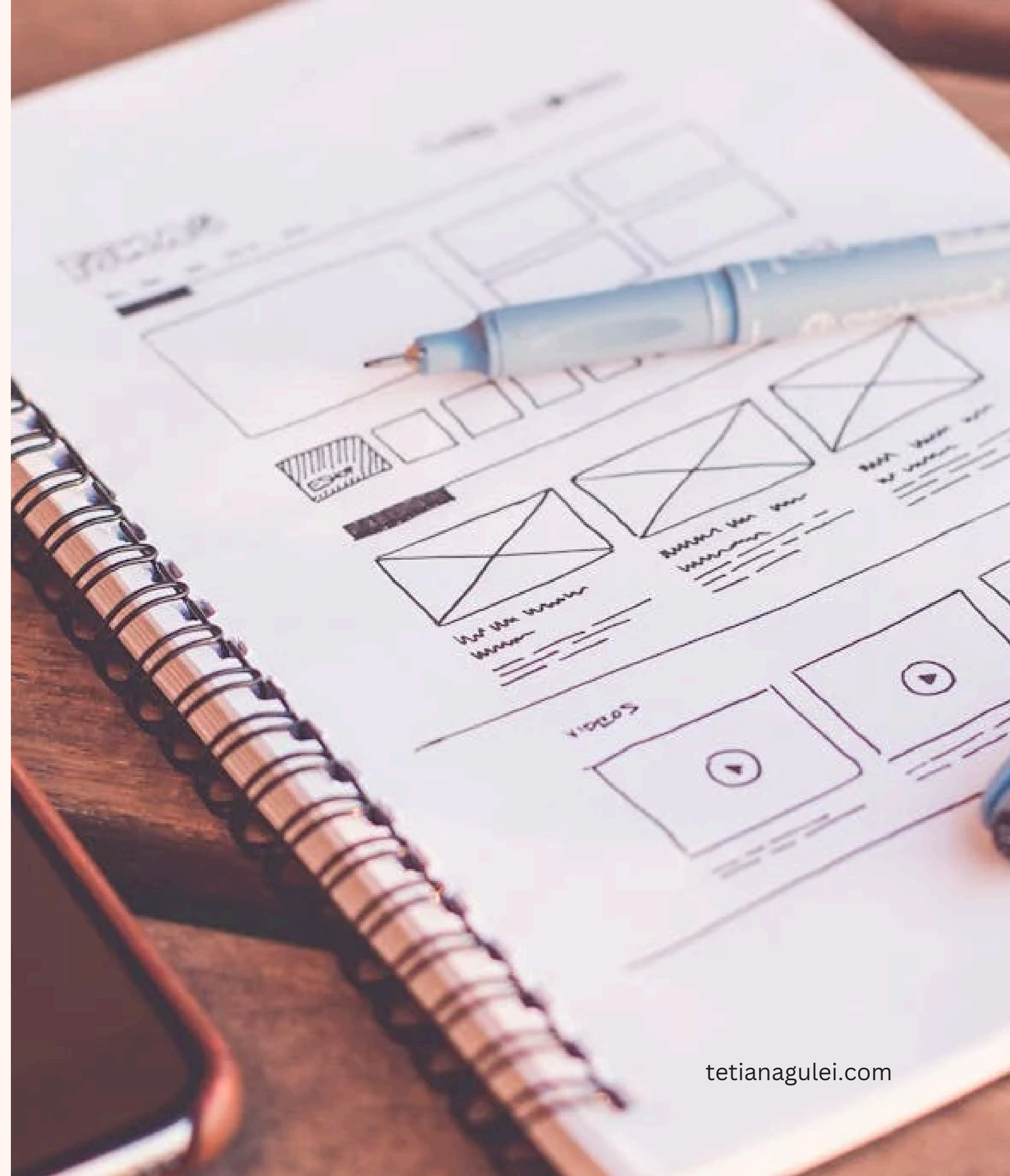
What is usability?

- The ease with which users can achieve their goals with your interface



10 Usability Heuristics

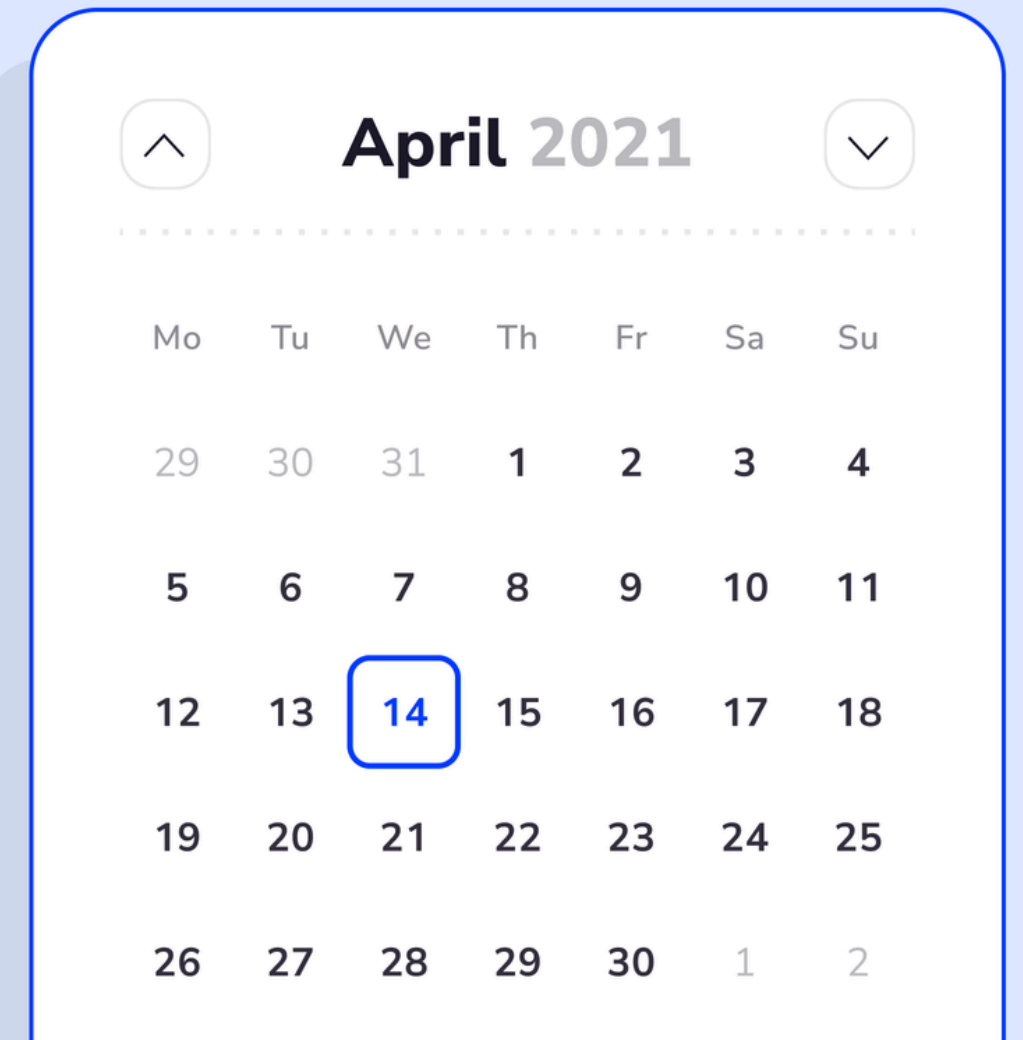
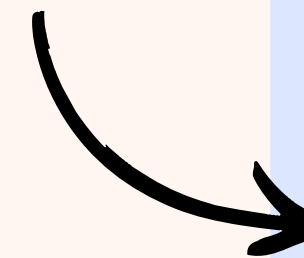
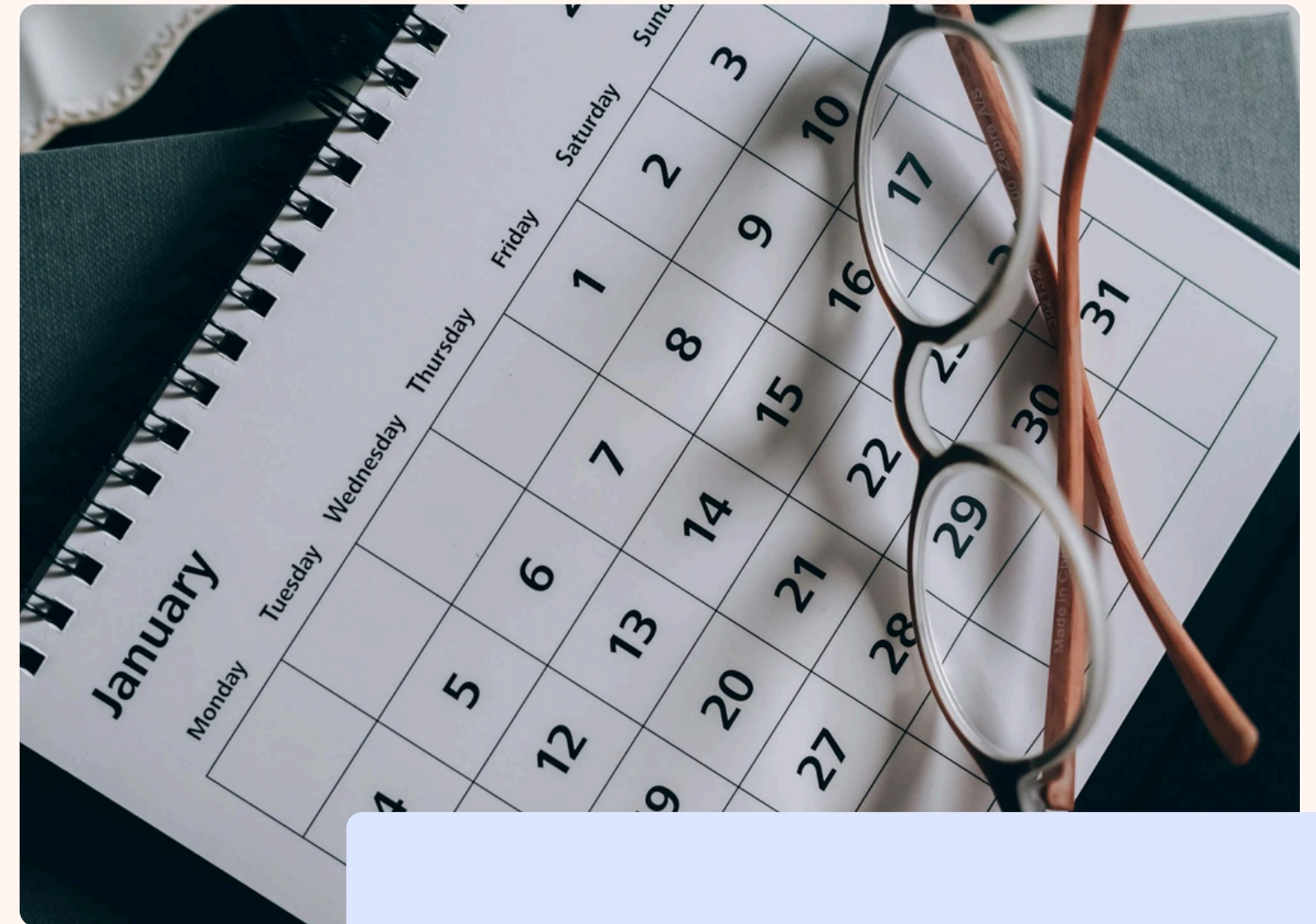
- Rules and guidelines for good design
- Best practices



Heuristic 1

Match Between System and Real World

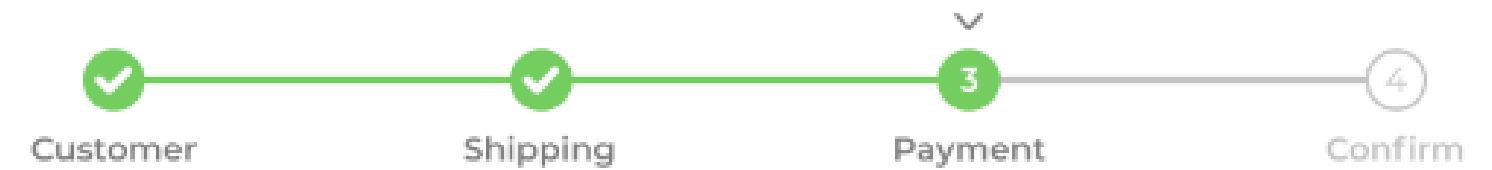
- Use language and visuals that align with real-world experiences



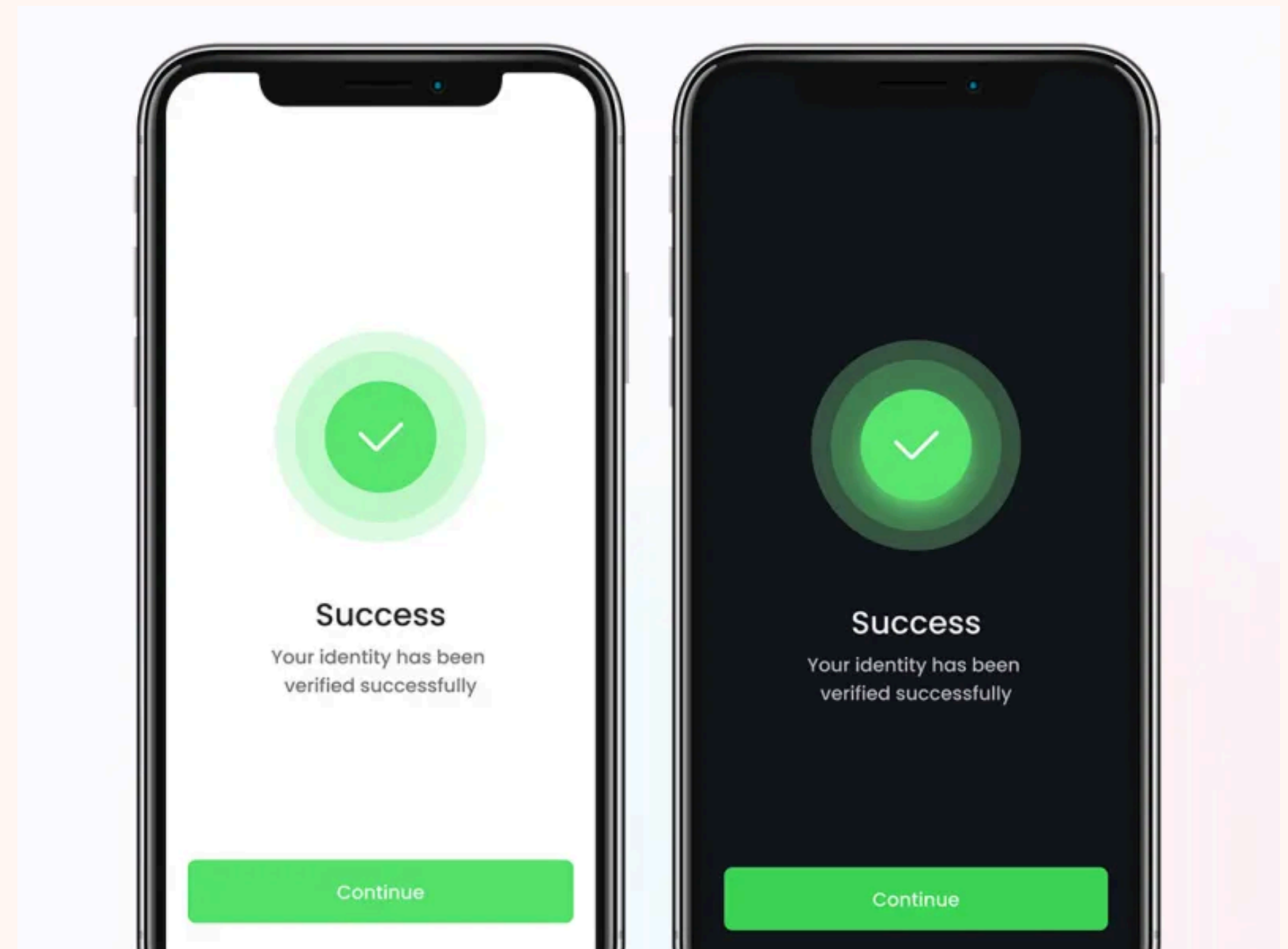
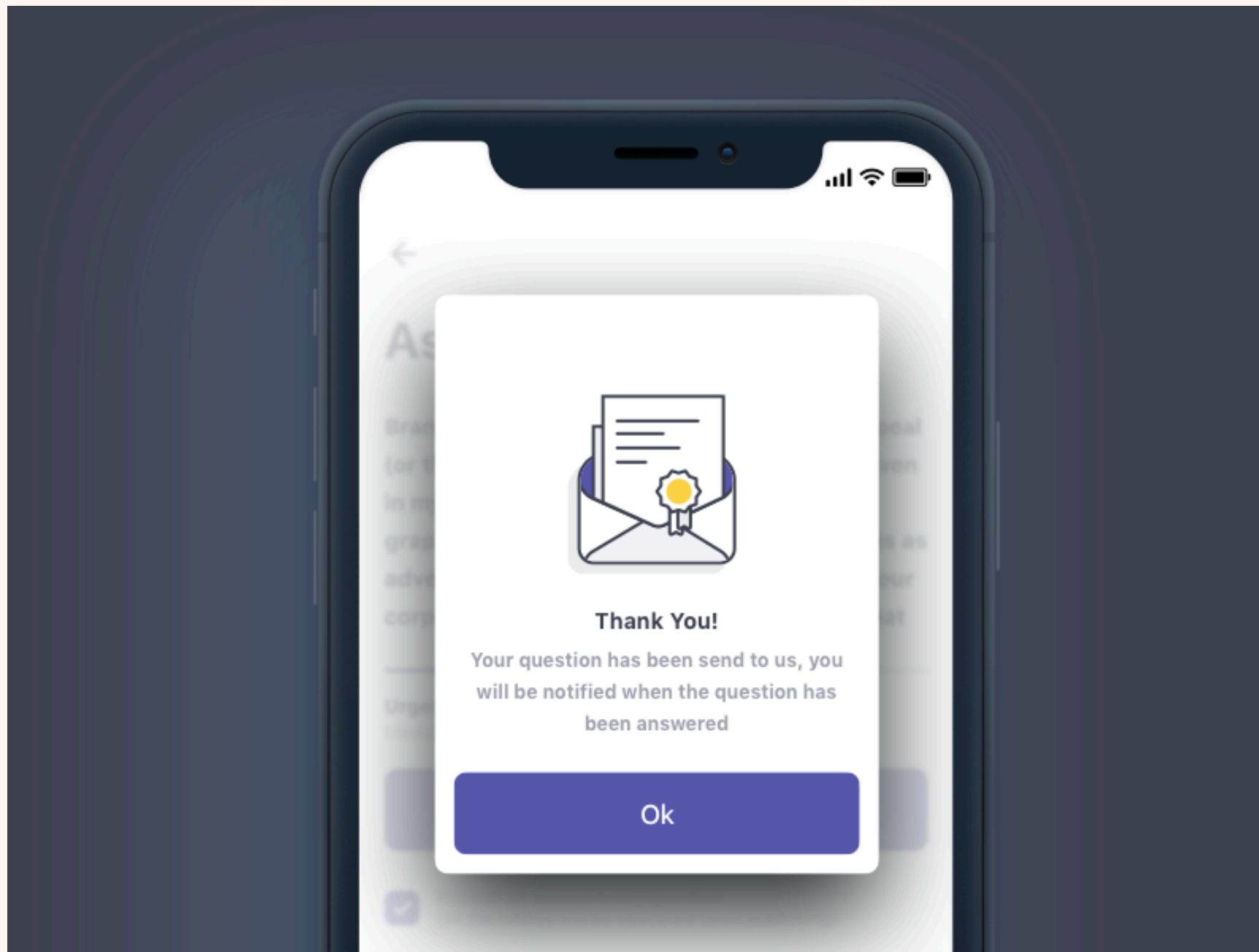
Heuristic 2

Visibility of System Status

- Inform users what's going on
- Give clear feedback

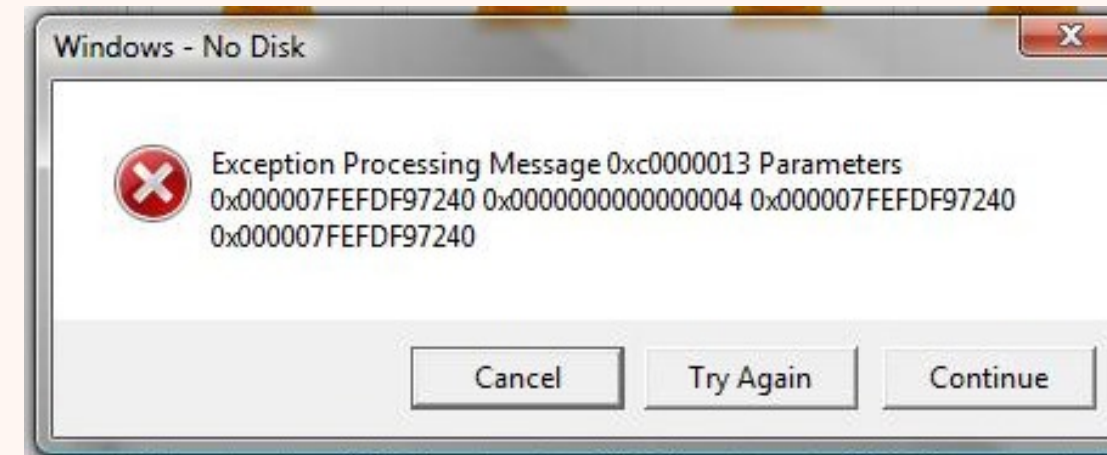


Confirmation alerts



Bad error messages

- Written by robots
- Vague and ambiguous
- Blame users
- Without a clear call-to-action



Oops!

Something went wrong and we couldn't process your request.

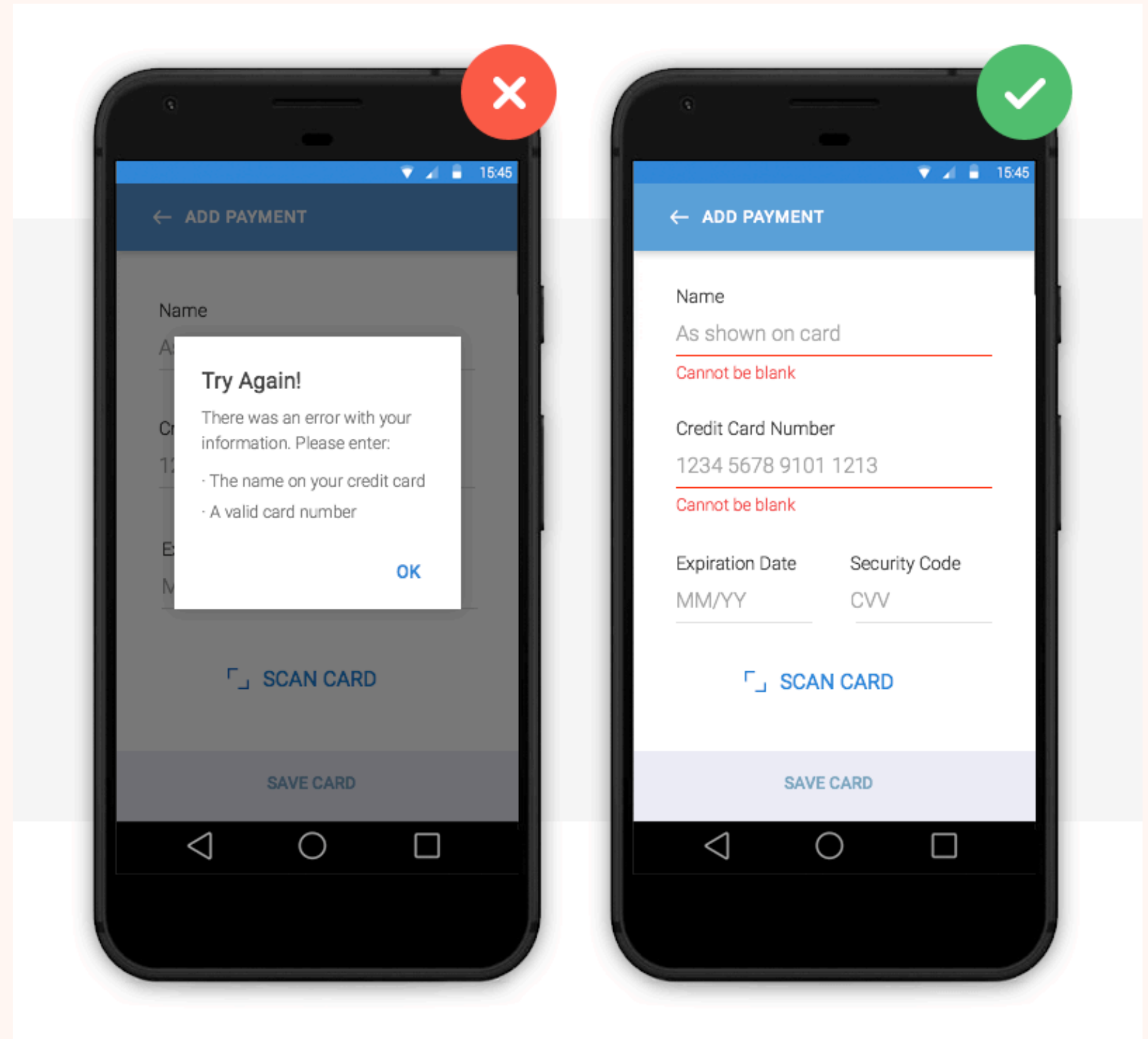
Please go back to the previous page and try again.

Please donot enter following special characters (-_.'~%&()+=|\\,/{}|'":<>?) in the enter password field.

OK

Give clear error messages

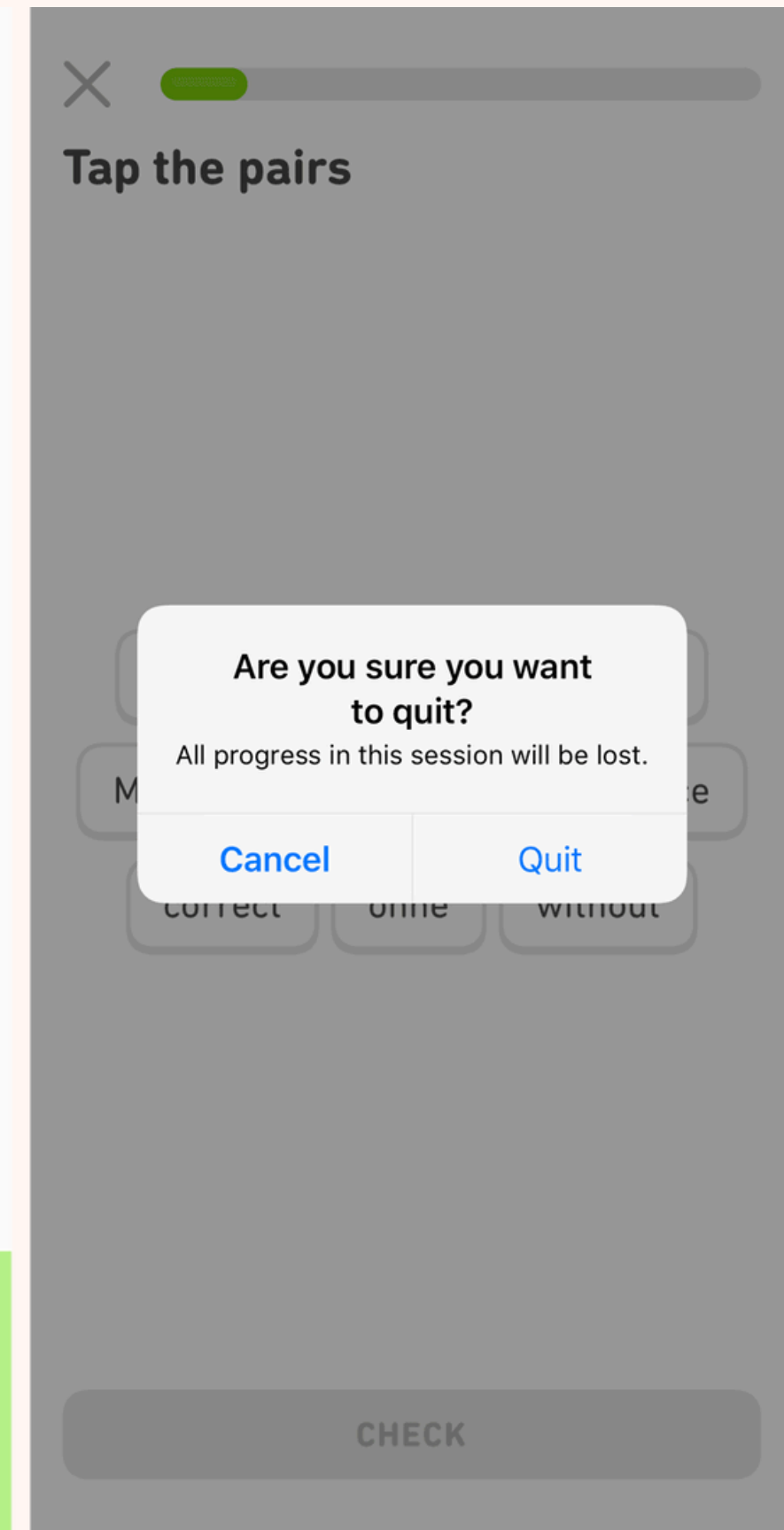
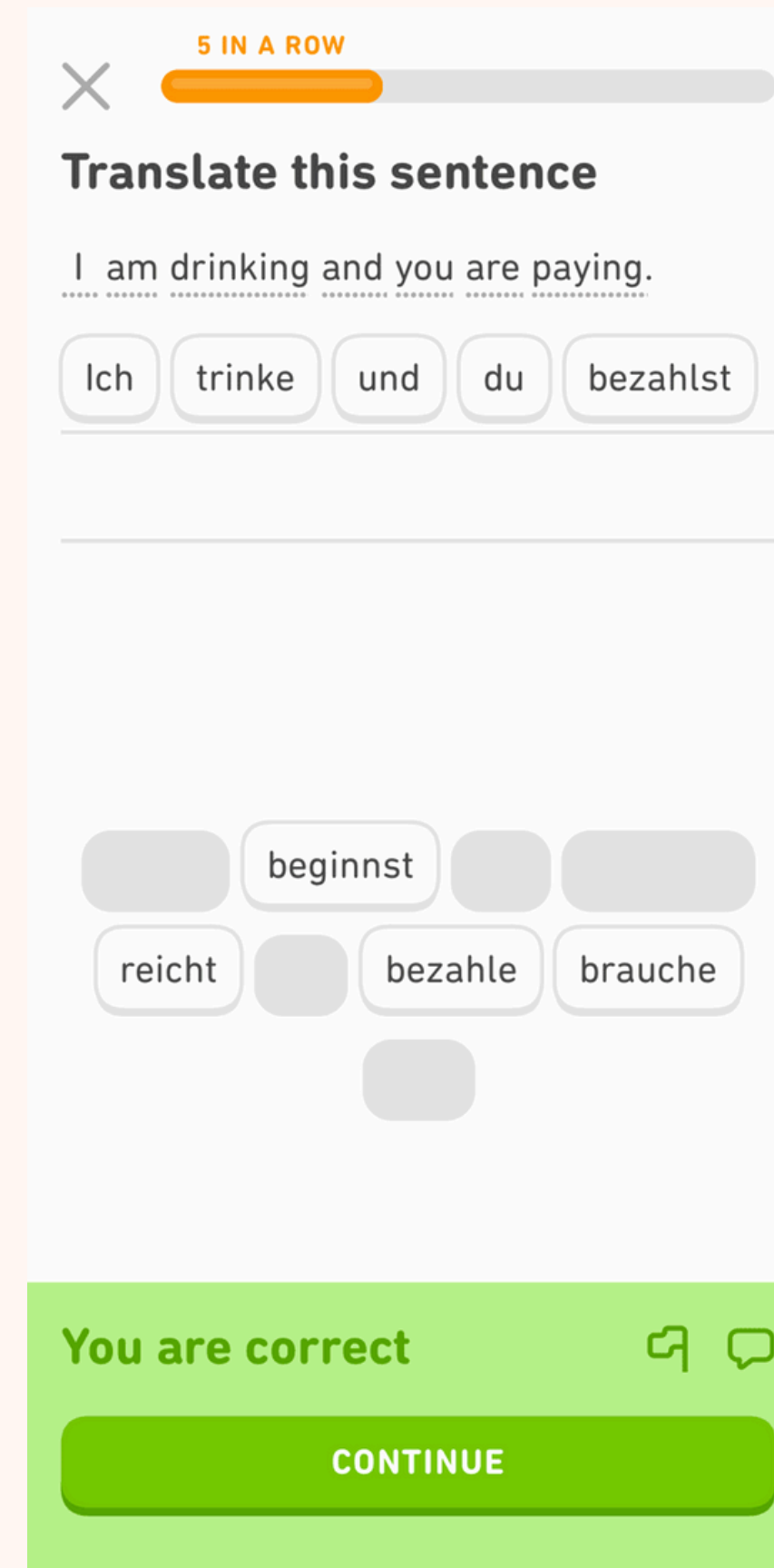
- Write for humans
- Make it helpful
- Use **humble tone**



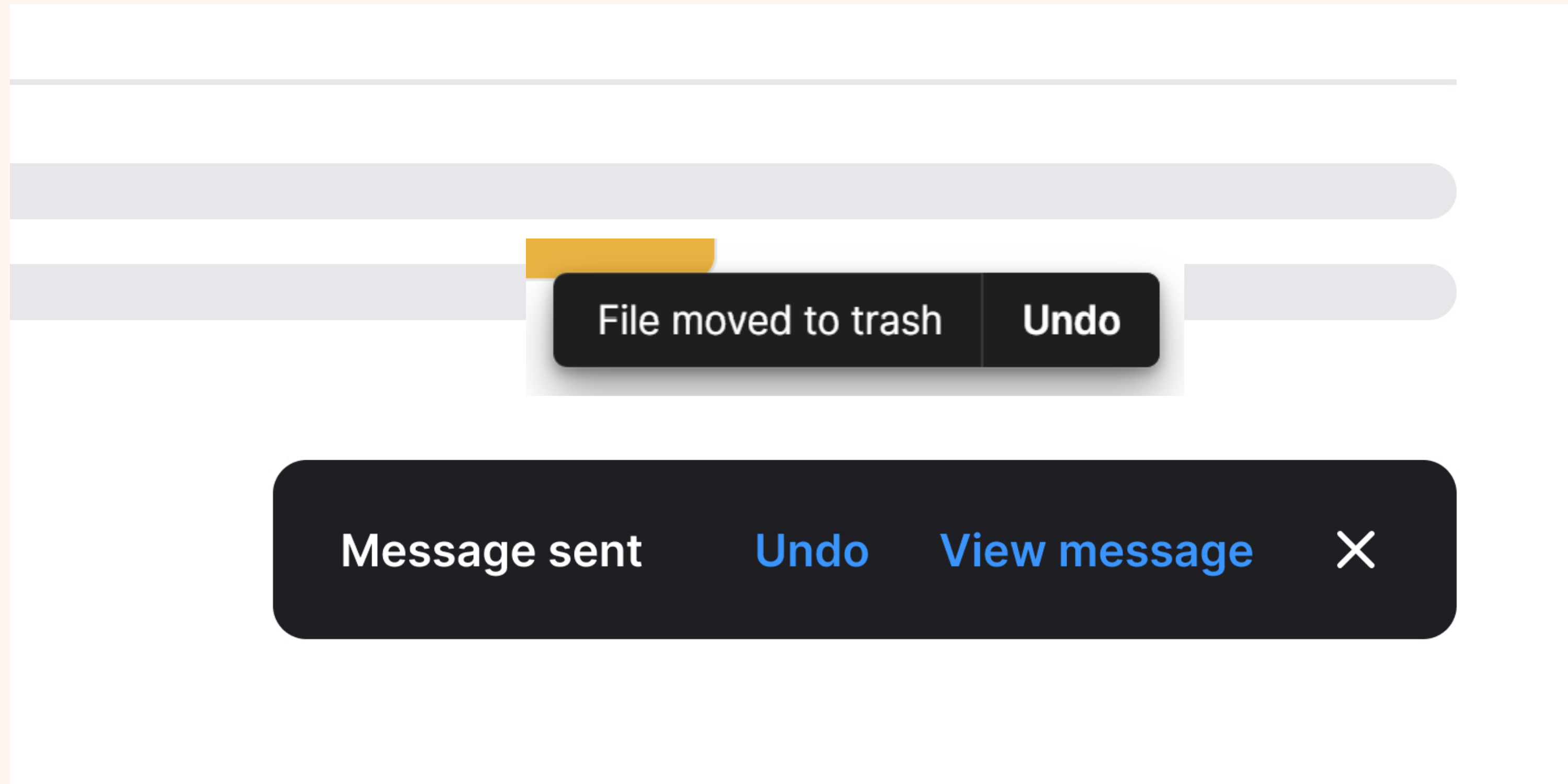
Heuristic 3

User control and freedom

- Give users ways to **recover** and take a step back
- Allow continuing or quitting



Undo Action



Heuristic 4

Error prevention

- Prevent mistakes from happening in the first place
- Give helpful **constraints**

Enter your contact information

Email Address

test@email|

⚠ Please enter a valid email address.

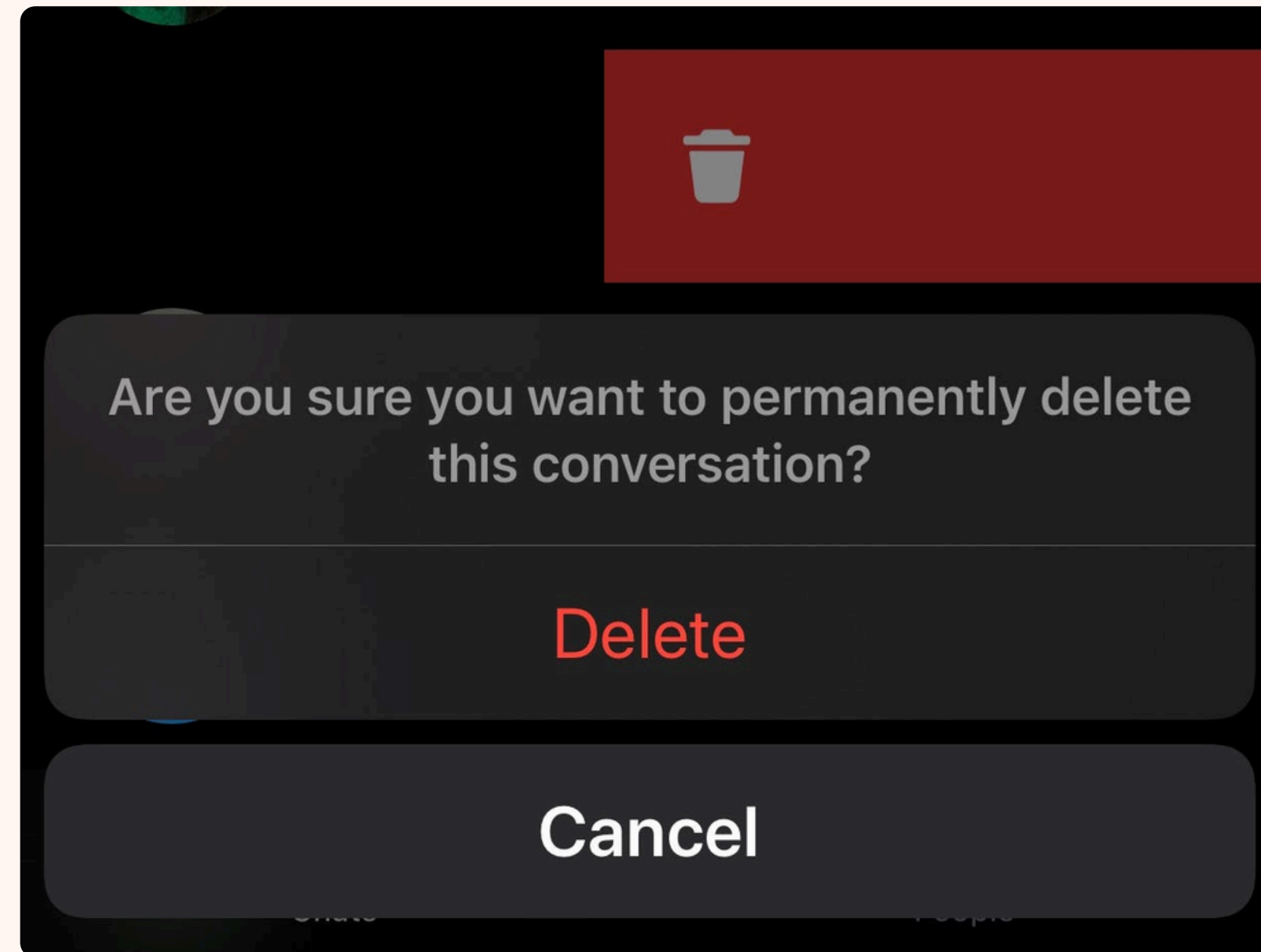
Phone Number

⚠ Please enter a phone number.

☐ Send me text notifications regarding order updates. (Mobile phone only)

Continue to Payment Information

Warnings for critical actions



Other Heuristics Principles

www.nngroup.com



Visibility of
System Status

1



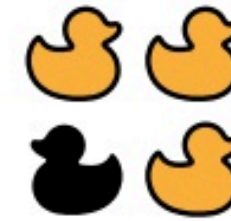
Match Between
System & Real World

2



User Control
And Freedom

3



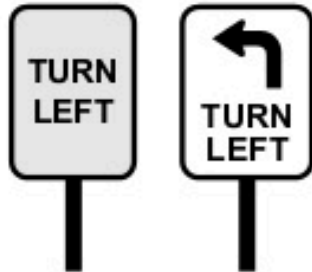
Consistency
And Standards

4



Error
Prevention

5



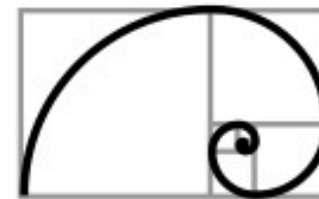
Recognition
Rather Than Recall

6



Flexibility And
Efficiency of Use

7



Aesthetic And
Minimalististic Design

8



Help Users
With Errors

9



Help And
Documentation

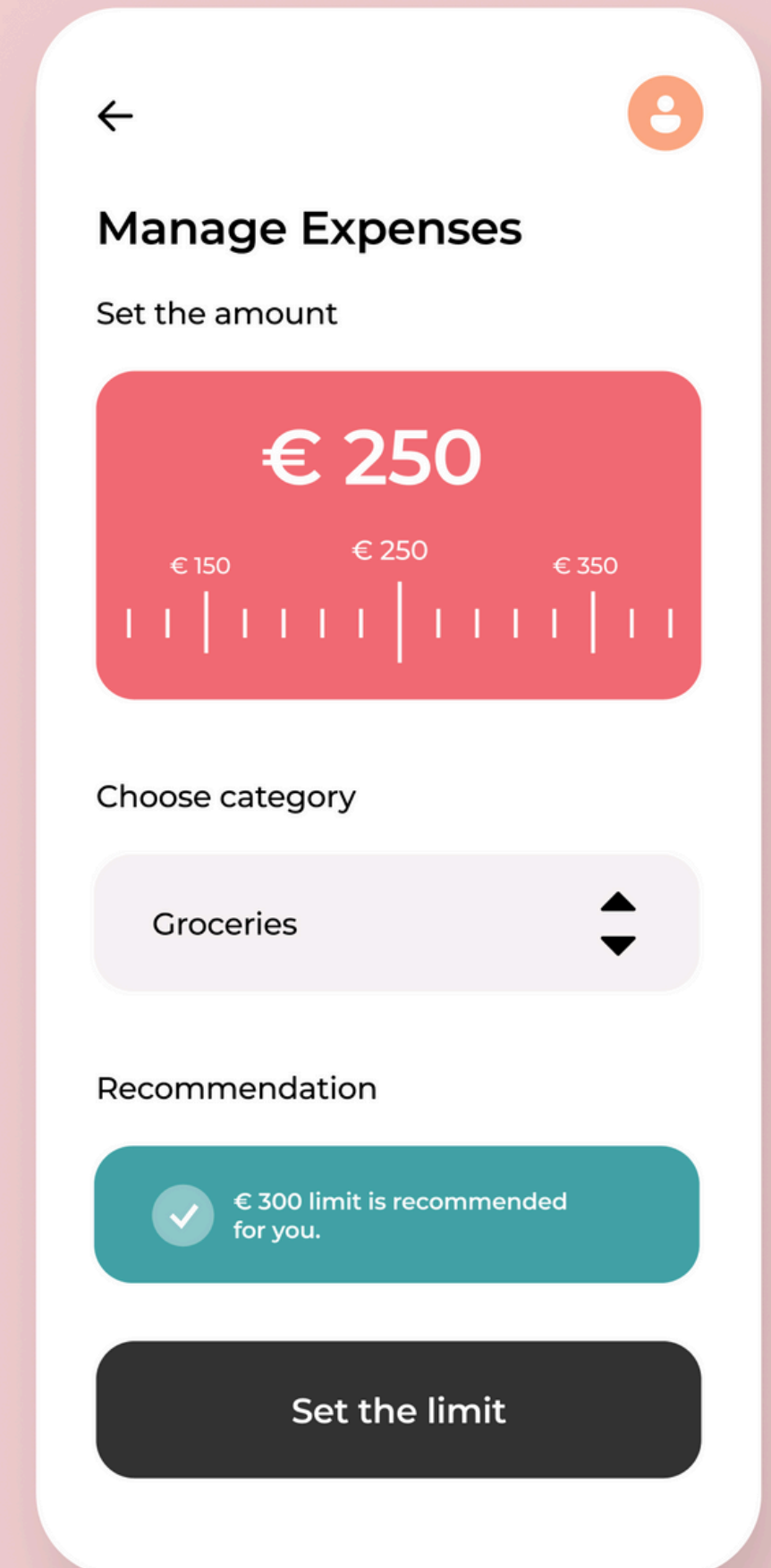
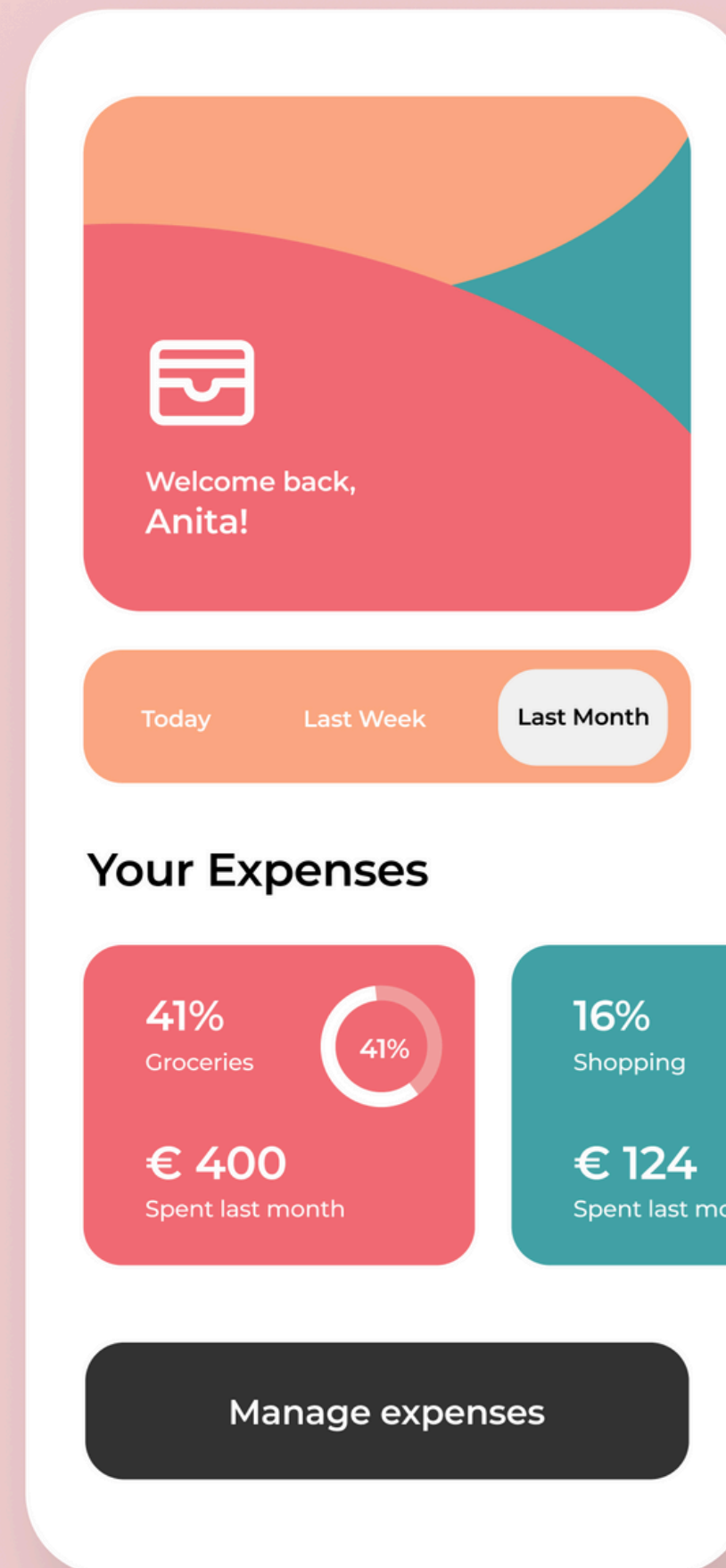
10

**Pay attention to visual
aesthetics**

Users **accept minor errors** if
they like the user interface

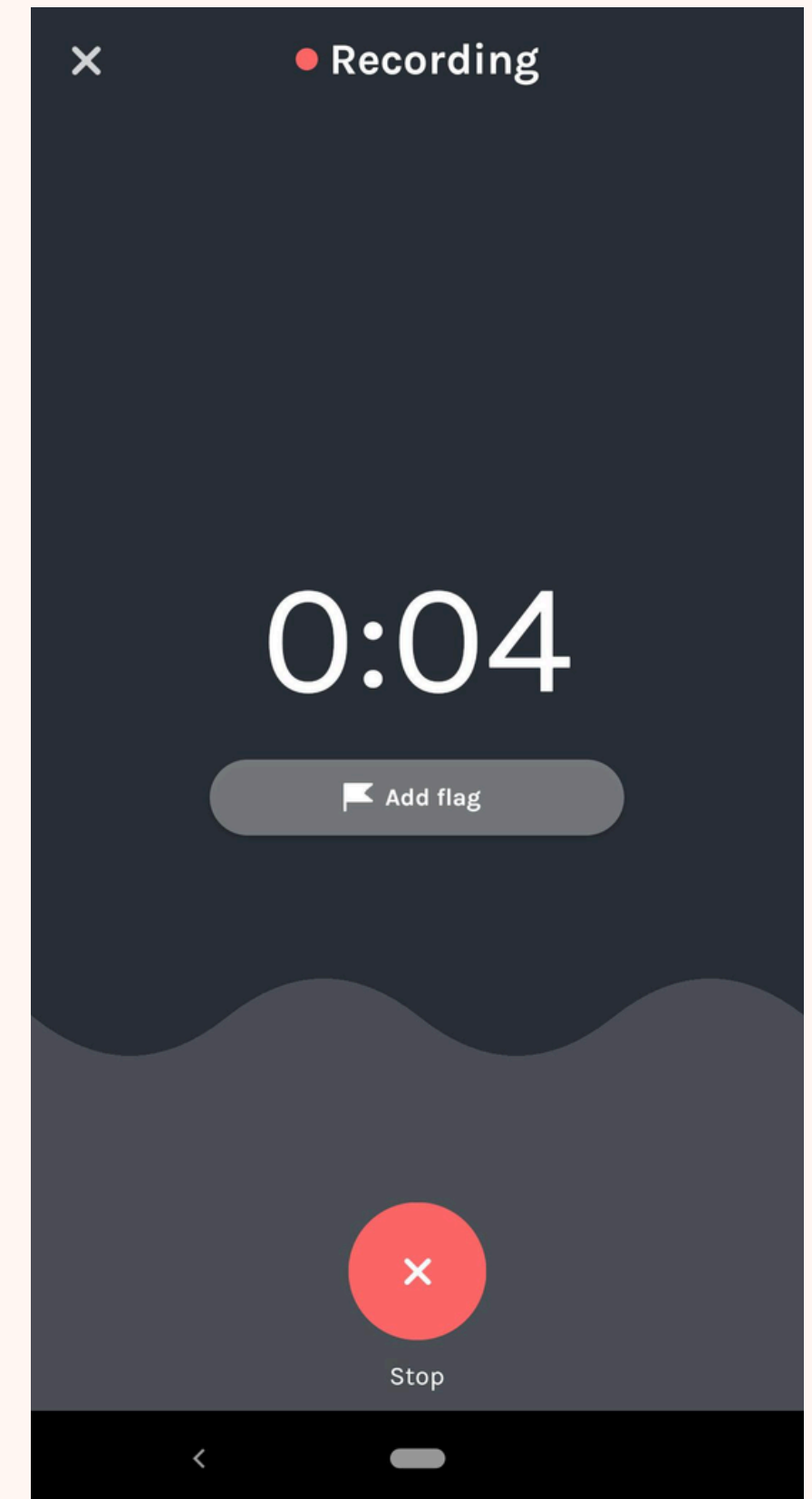
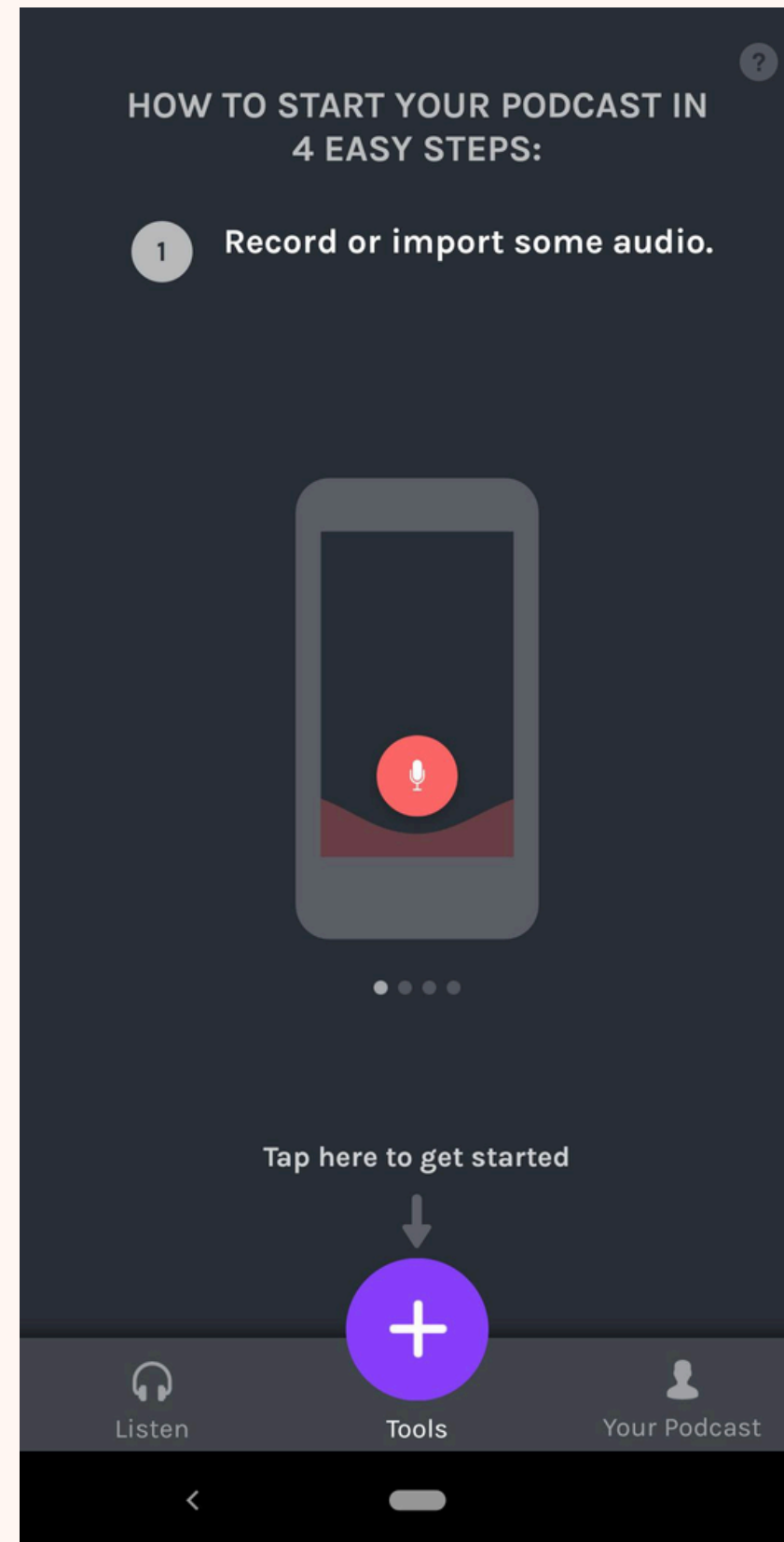
Aesthetic- Usability Effect

Aesthetically pleasing designs
are often viewed as **easier to use**



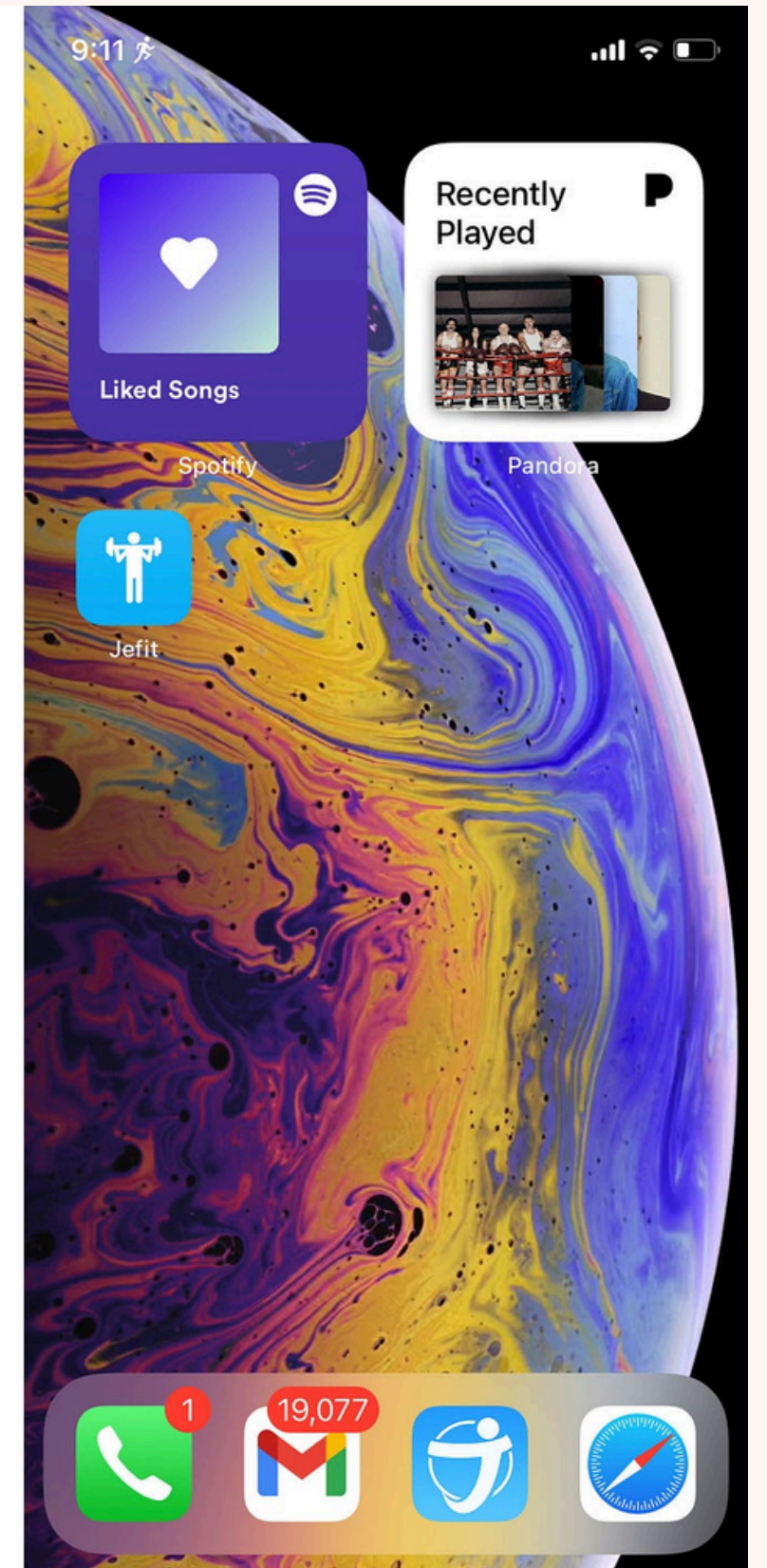
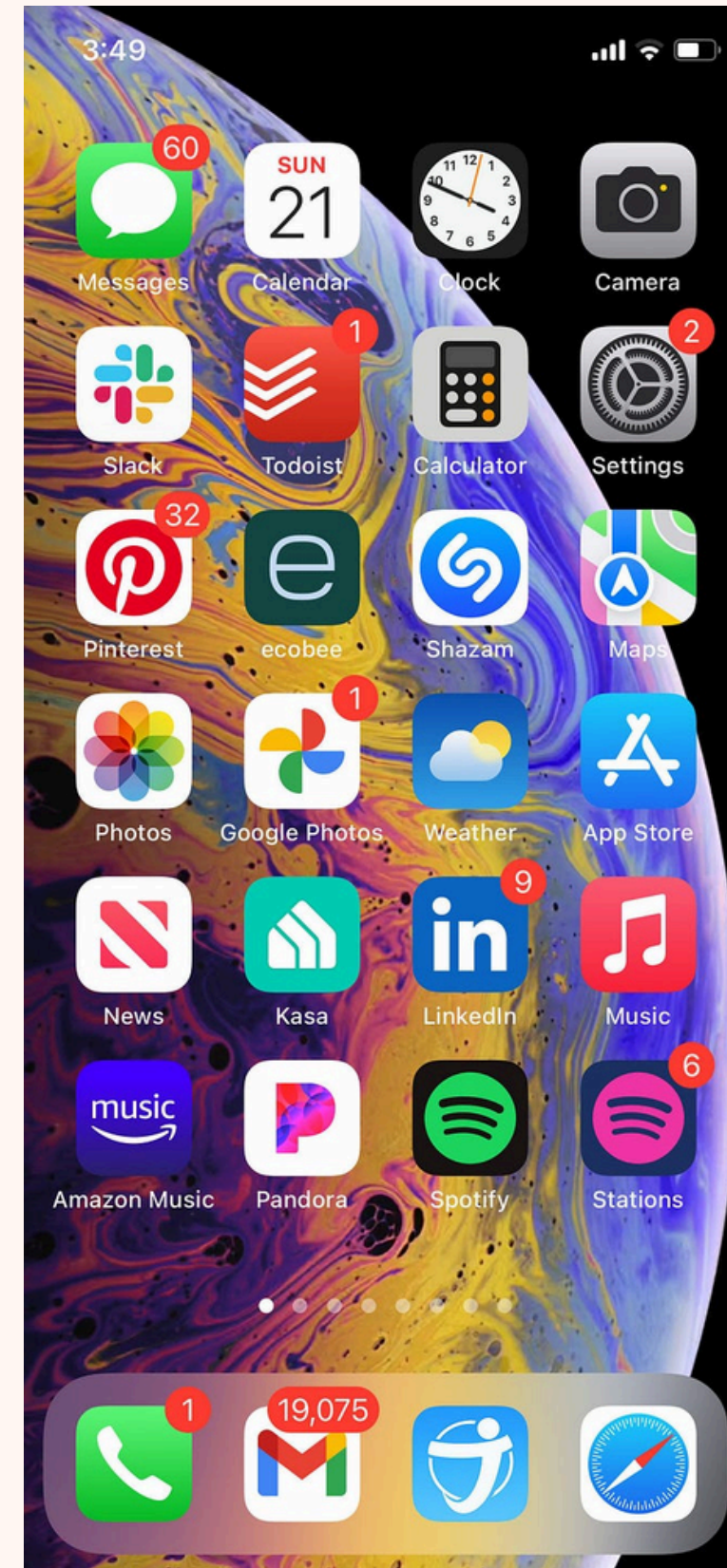
Simplicity for users

- Focus on **core features**
- Minimize **visual clutter** to reduce cognitive load



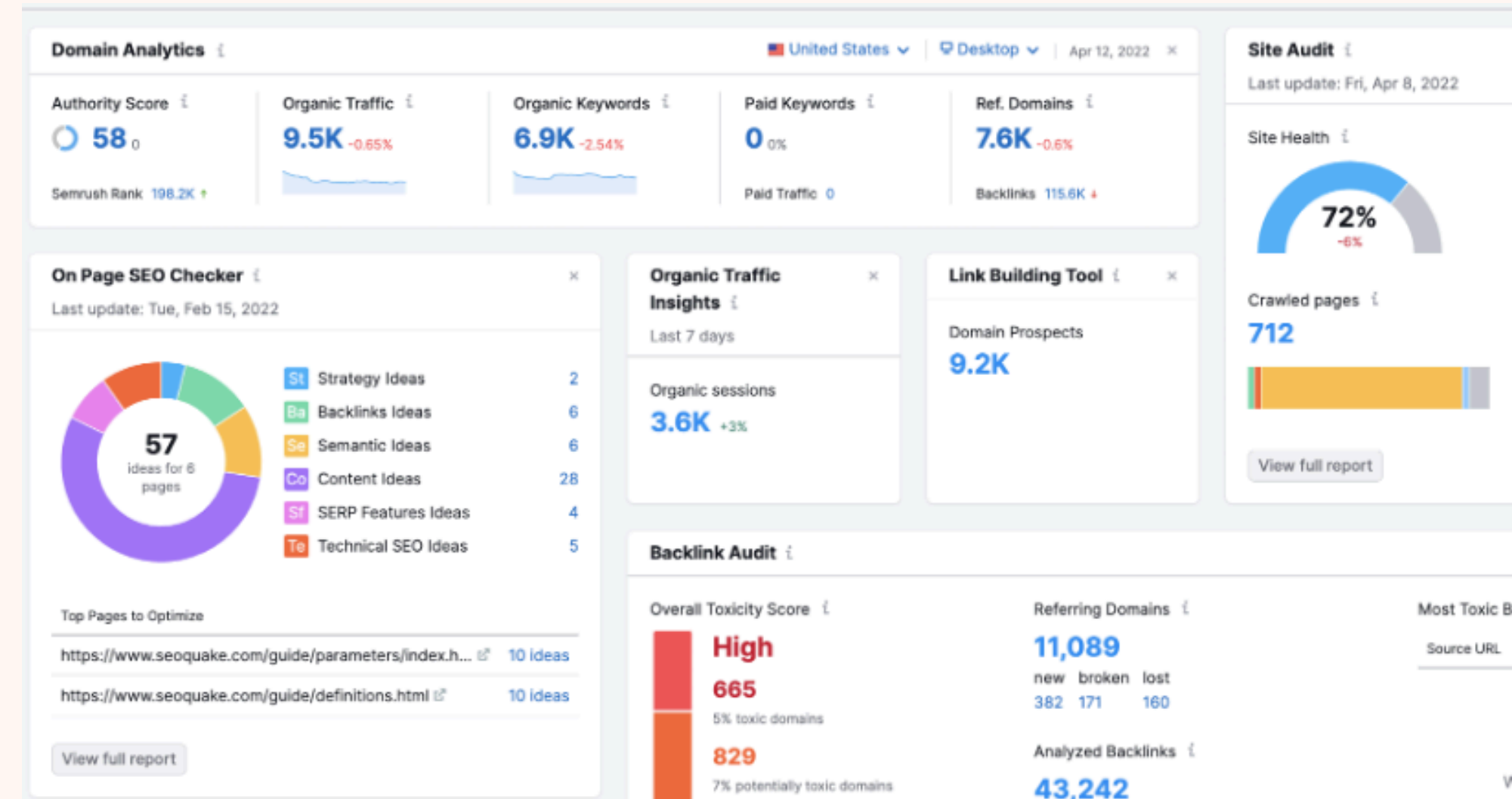
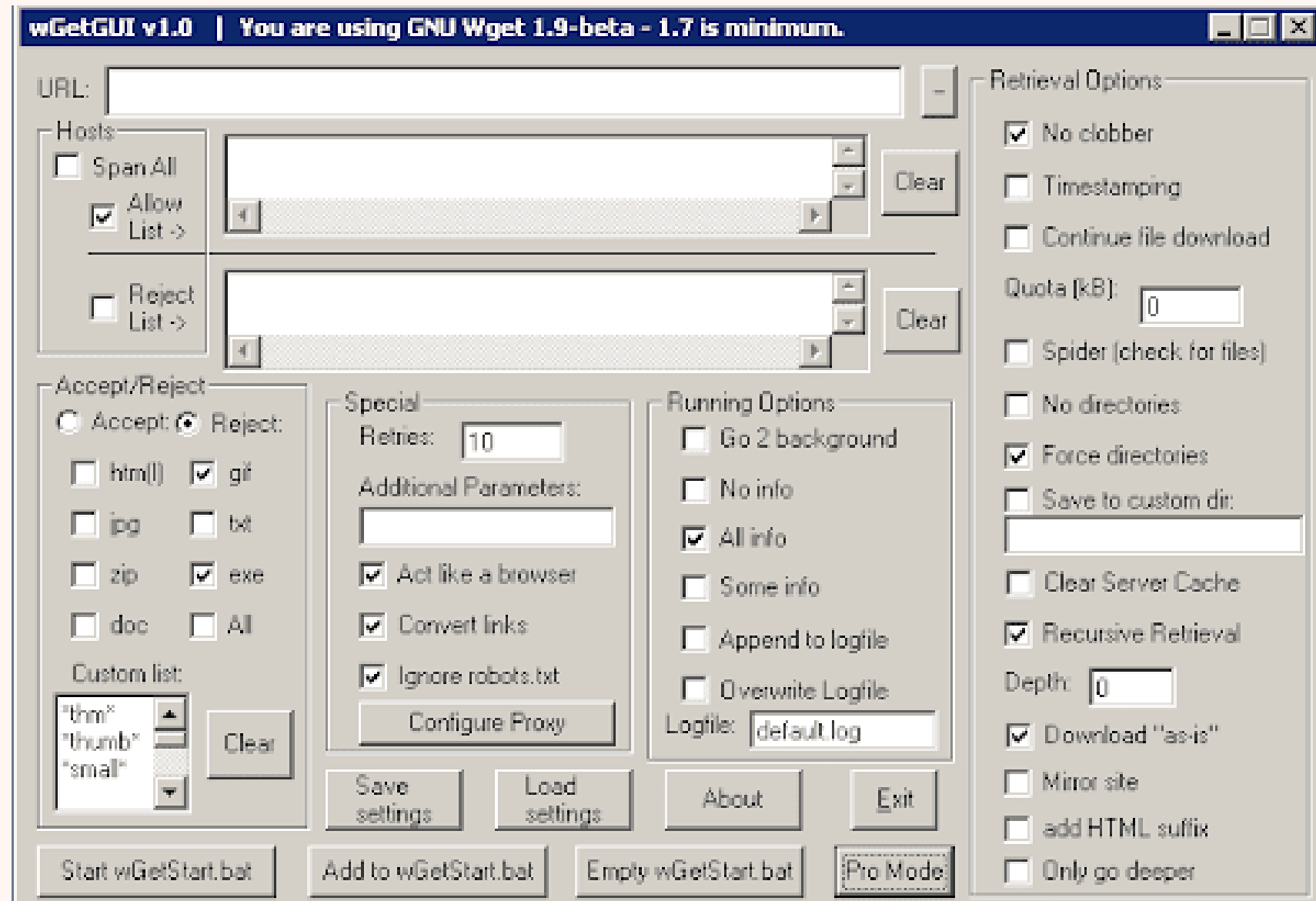
Hick's Law

- The time it takes to make a decision **increases** with the **number** and **complexity** of choices.



Overwhelming interfaces

Too much information on one screen



Visual Consistency

Unified patterns, colors, typography,
and UI elements



Button 1

Button 2

Button 3

Visual Consistency

Unified patterns, colors, typography, and UI elements



Button 1

Button 2

Button 3



Button 1

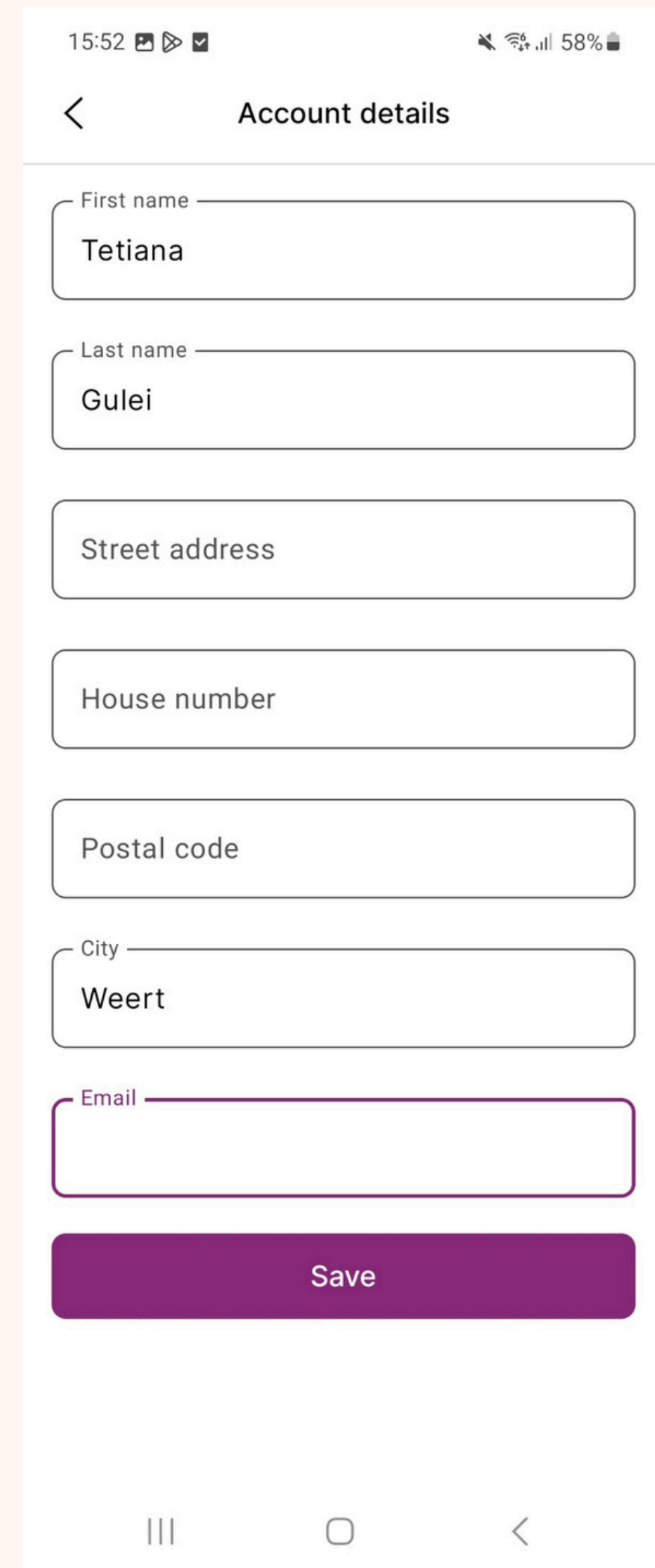
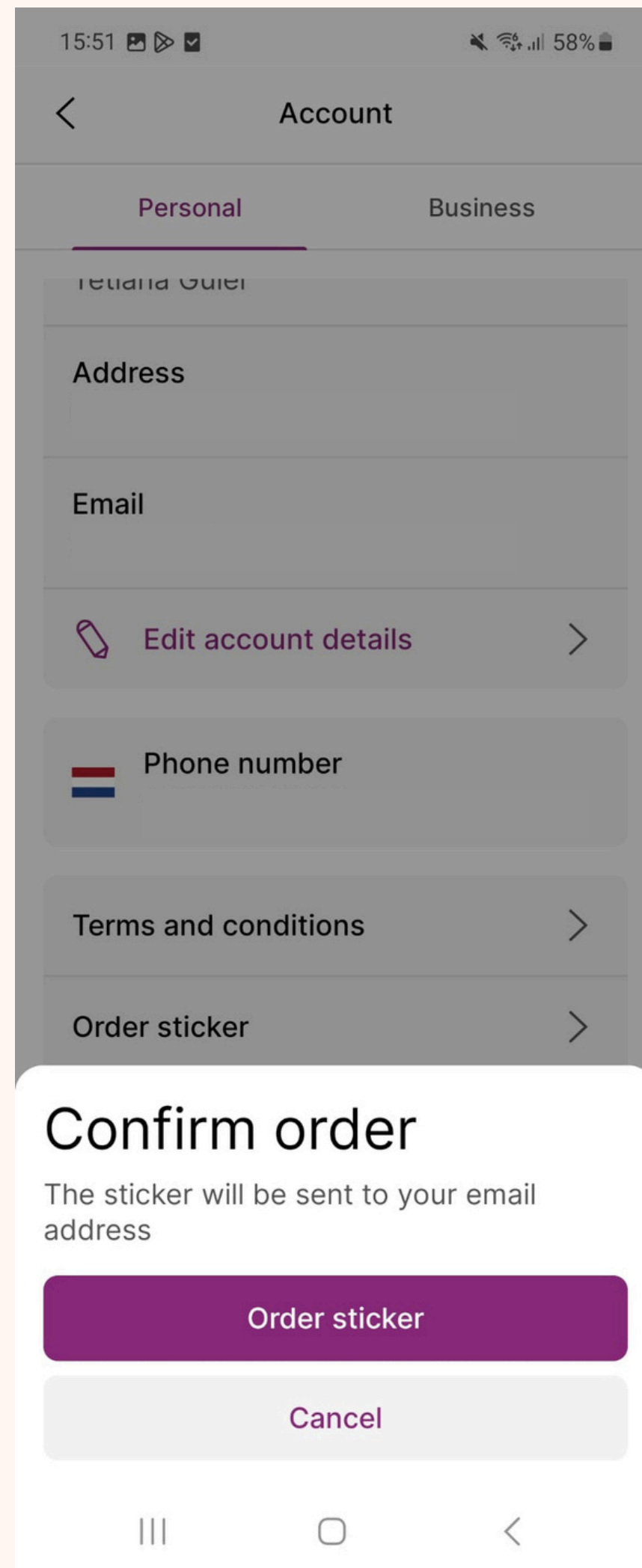
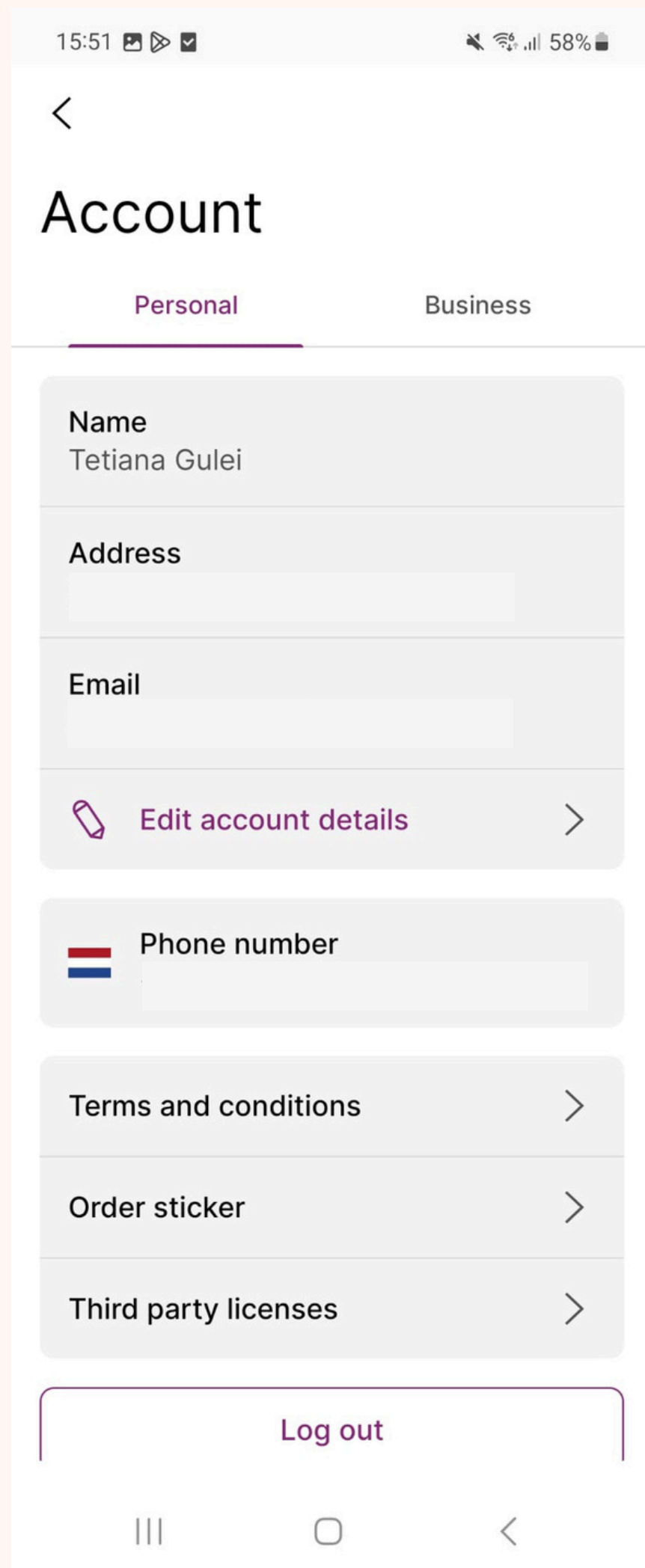
Button 2

Button 3

60-30-10 Rule

To achieve **visual consistency** and **harmony**

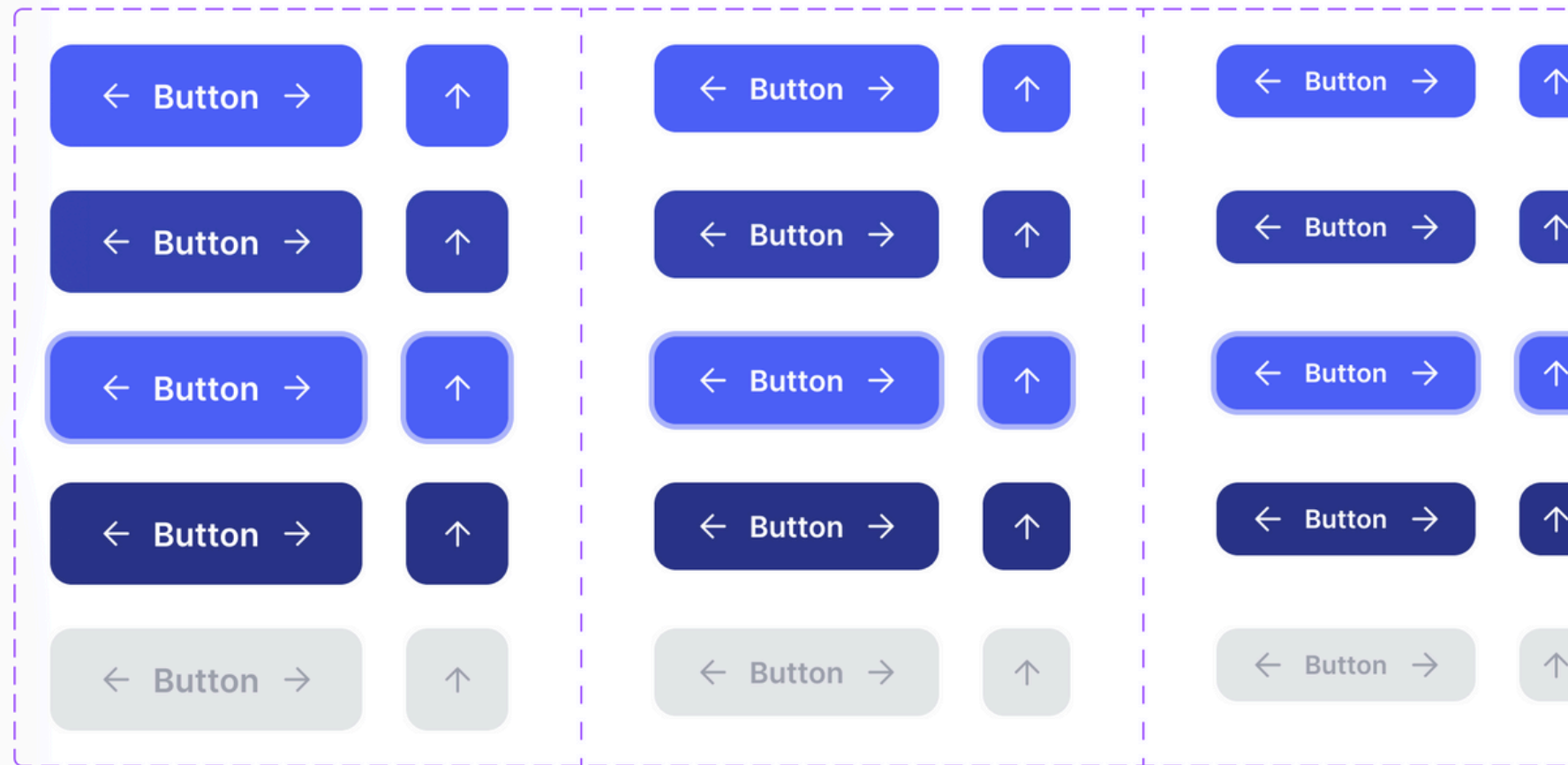




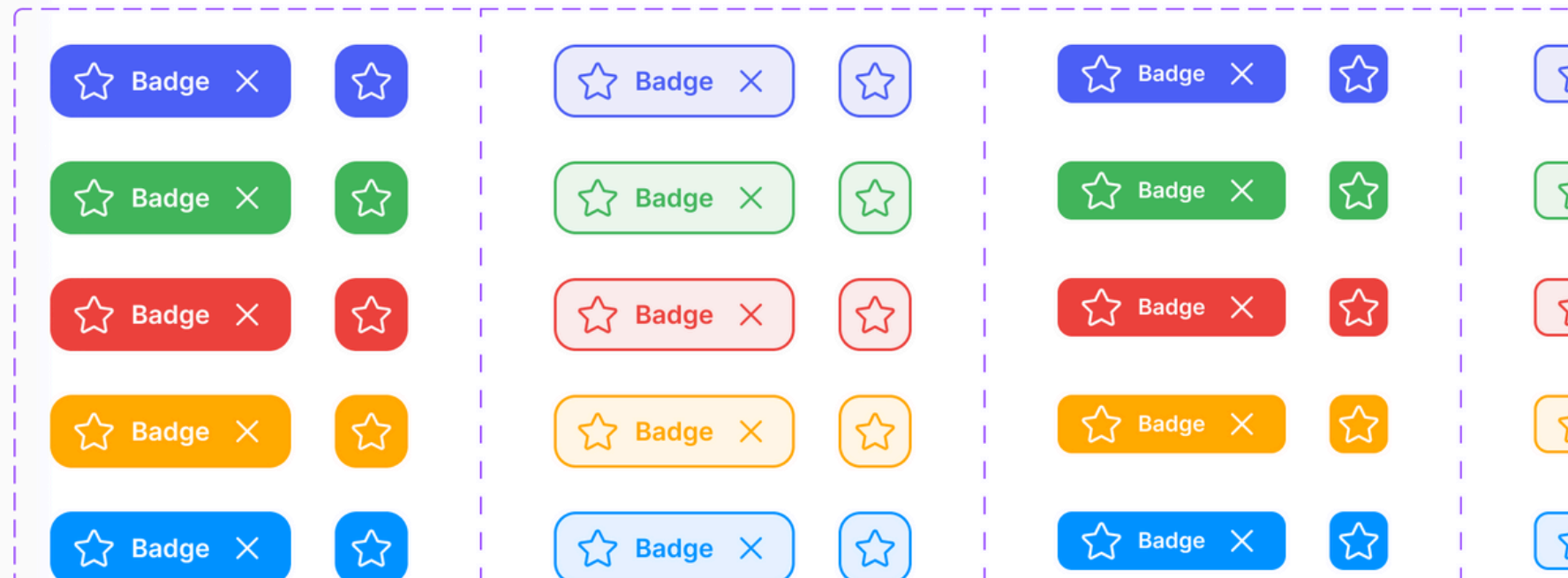
Components

FULLY AUTO-LAYOUT

Button 5 sizes / 3 styles



Badge & Chip 3 sizes / 2 styles



Source: figma.com

Design systems

- A collection of **reusable** components, patterns, and guidelines
- Speed up development work

Make your interface
accessible

Accessibility basics for your interface

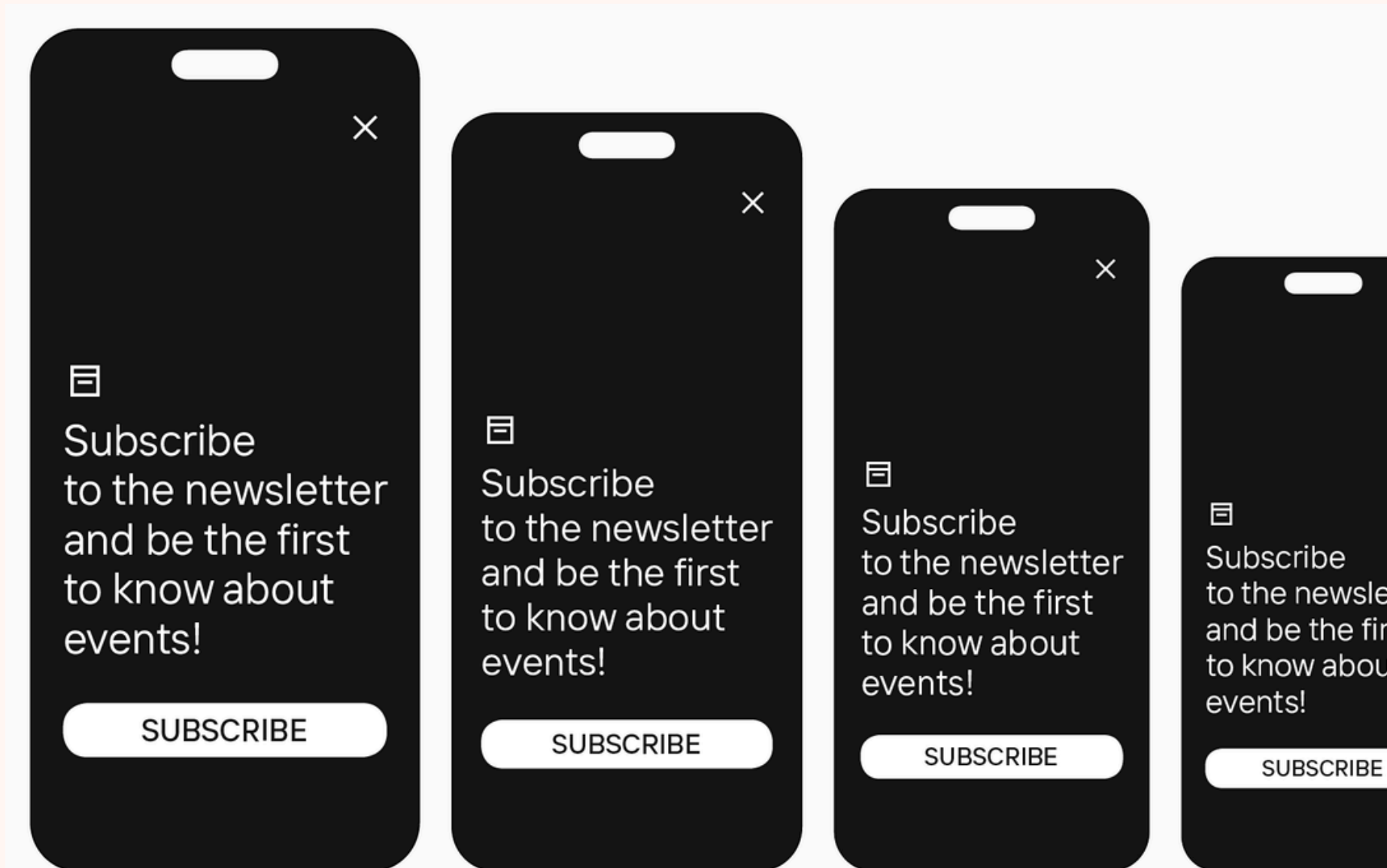
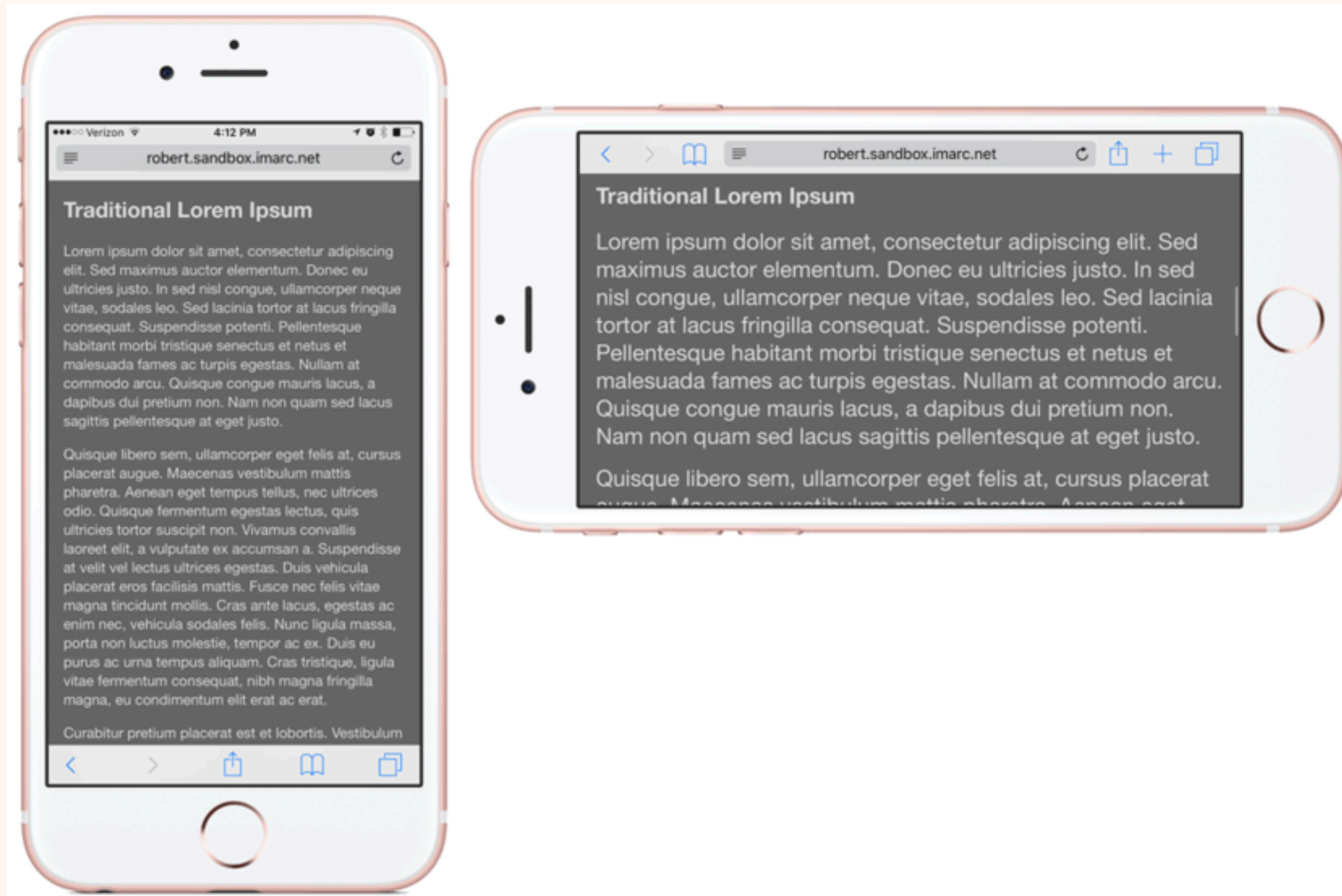
Text size and contrast

Touch Area

Color contrast

Keyboard and voice navigation

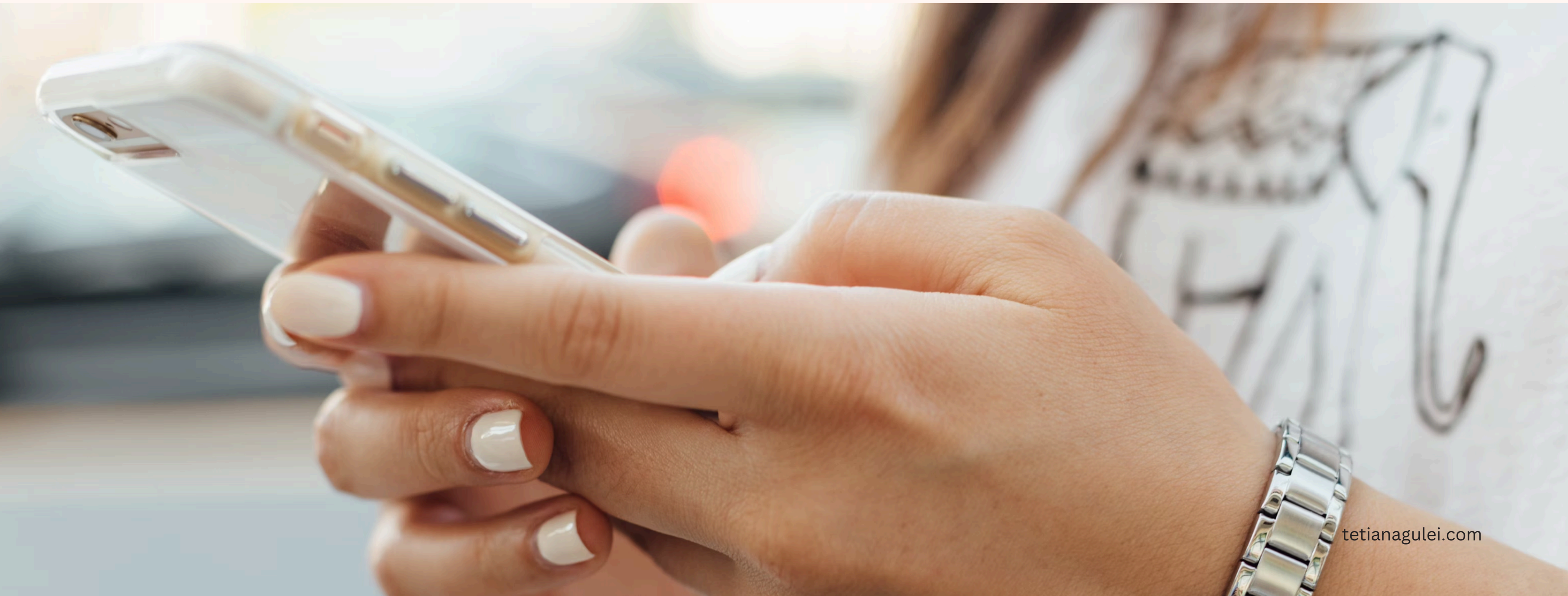
Text size and contrast



Sufficient touch area

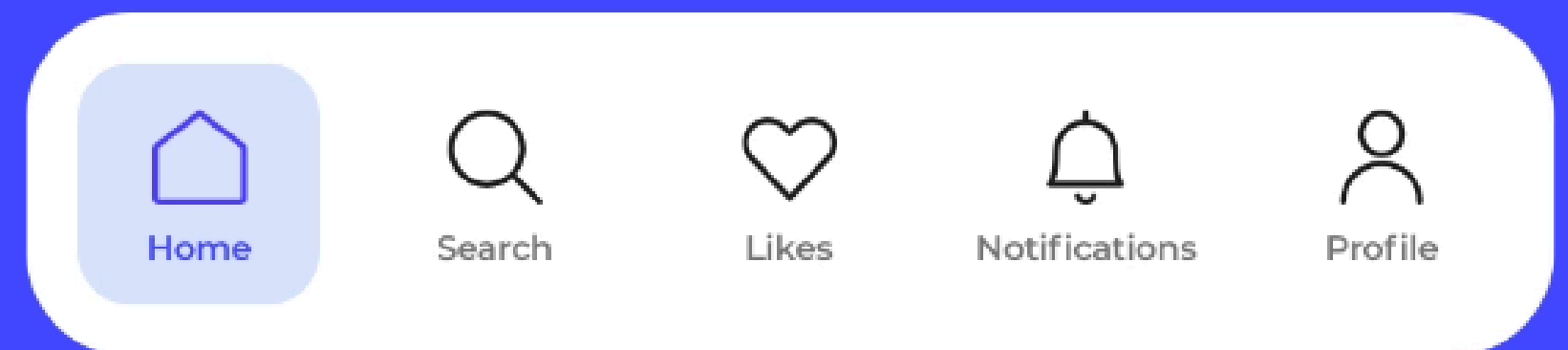
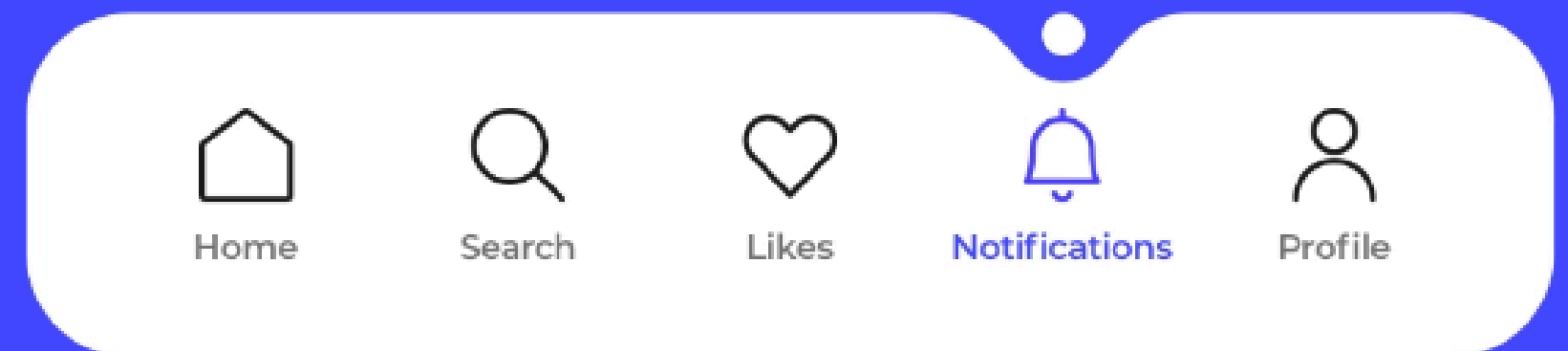
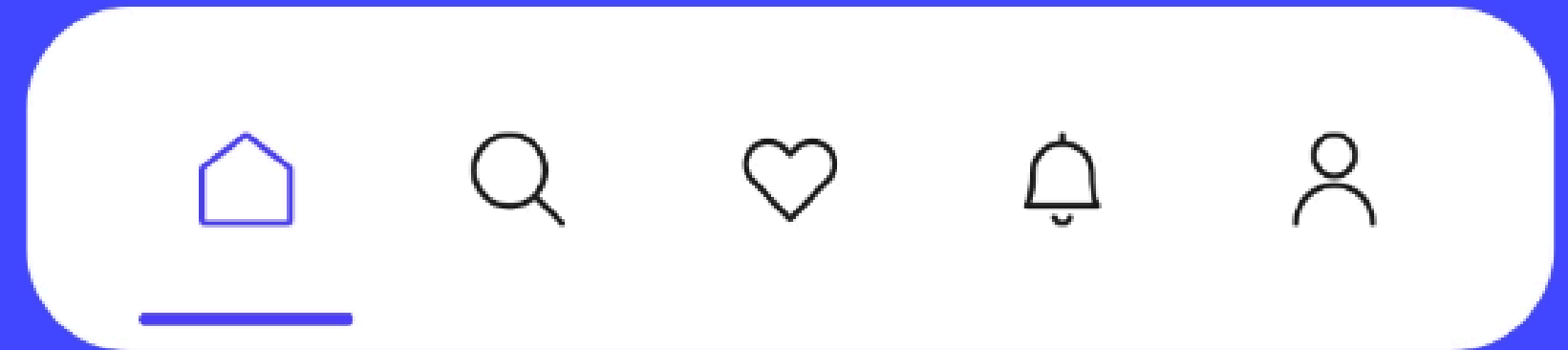
Android: minimum 48x48 dp

iOS: minimum 44x44 pt



Color accessibility

- Don't rely on **color only**
- Use text labels, patterns or icons



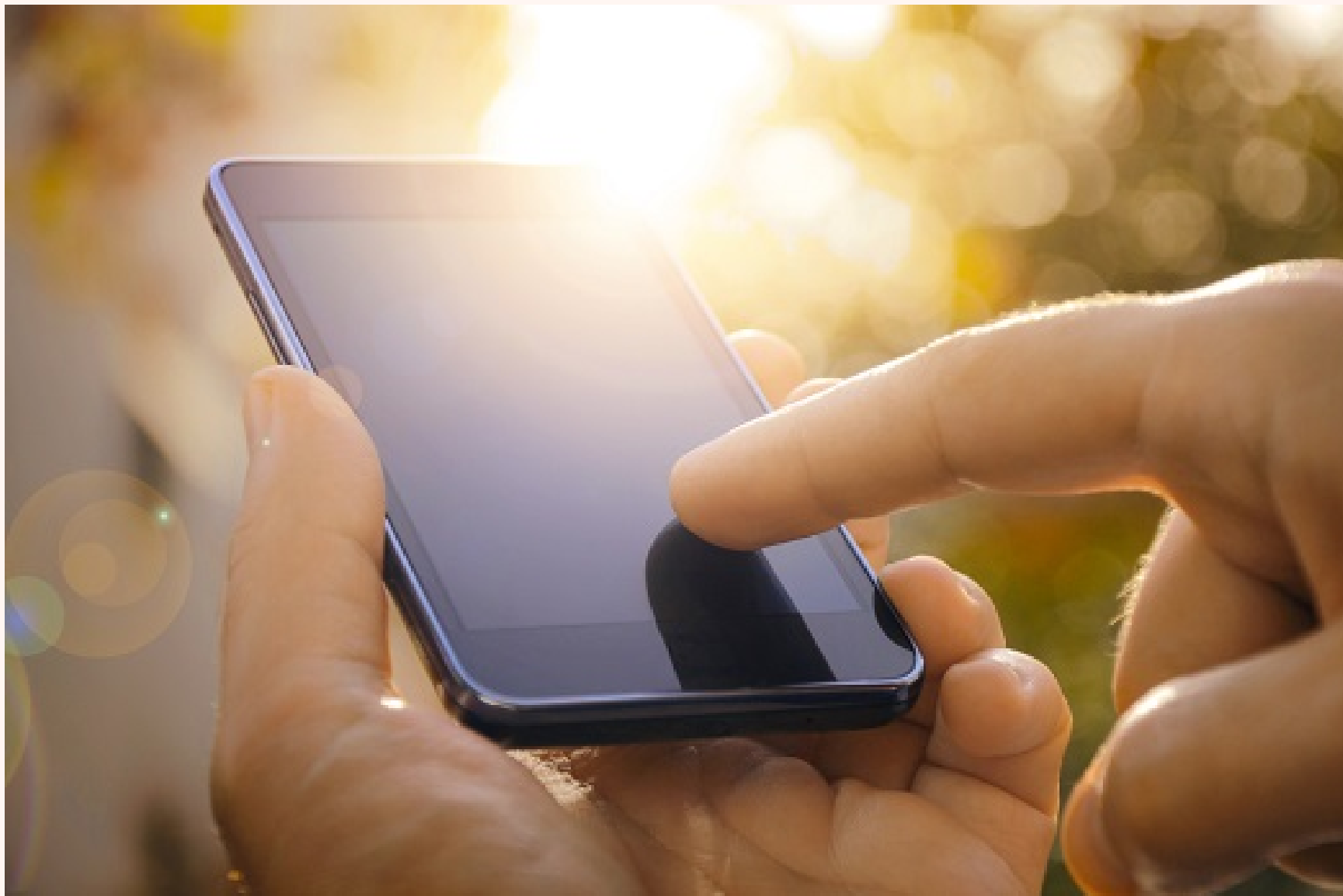
Keyboard and Voice Navigation

- Support users who rely on assistive technologies



Situational limitations

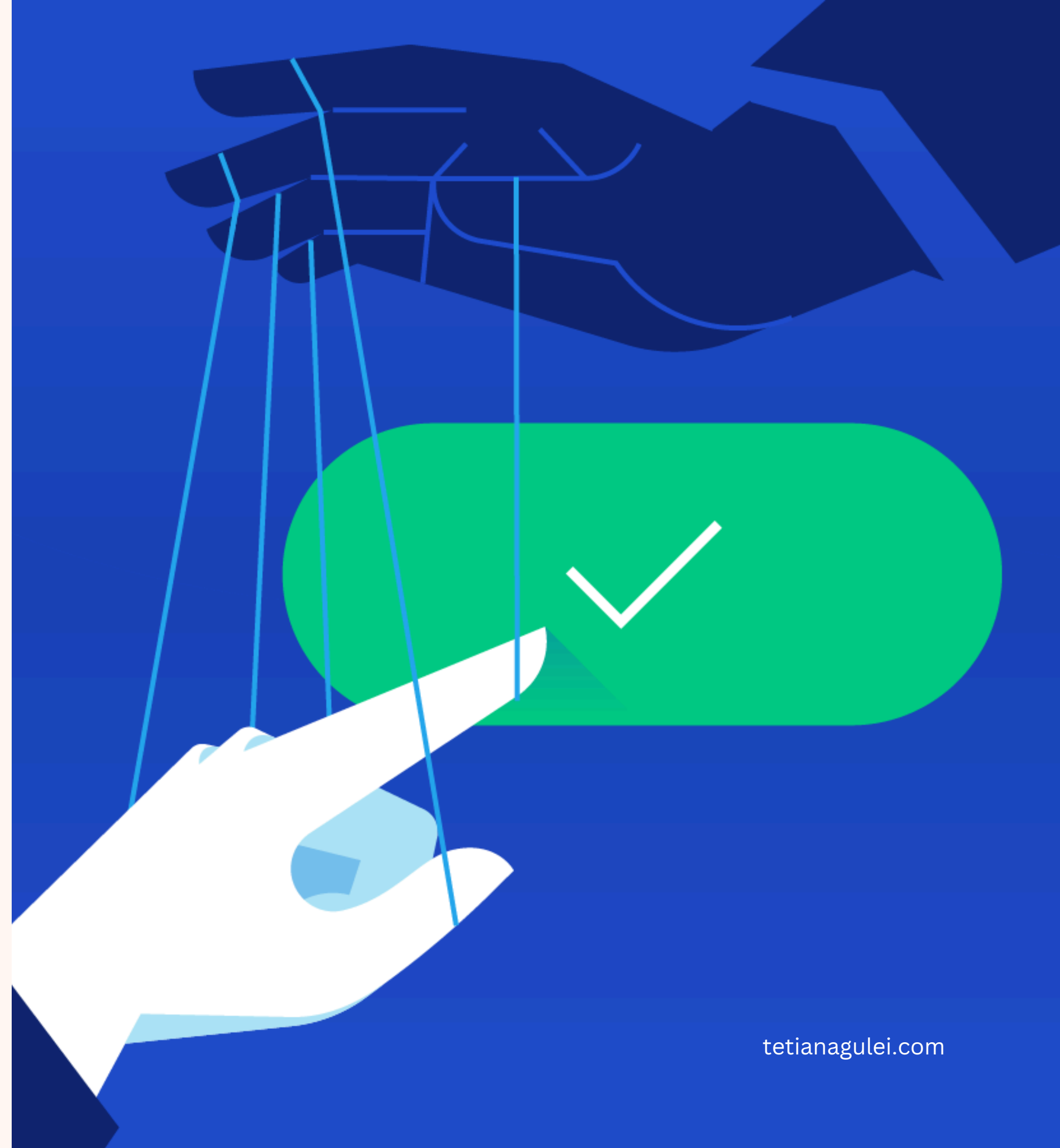
Temporary or context-dependent conditions



Avoid dark patterns

Dark patterns

- Deceptive tactics to **manipulate users** into unwanted actions



Reasons to avoid dark patterns

Reasons to avoid dark patterns

Short-term gains but long-term
damage

Reasons to avoid dark patterns

Short-term gains but long-term
damage

Users feel manipulated

Reasons to avoid dark patterns

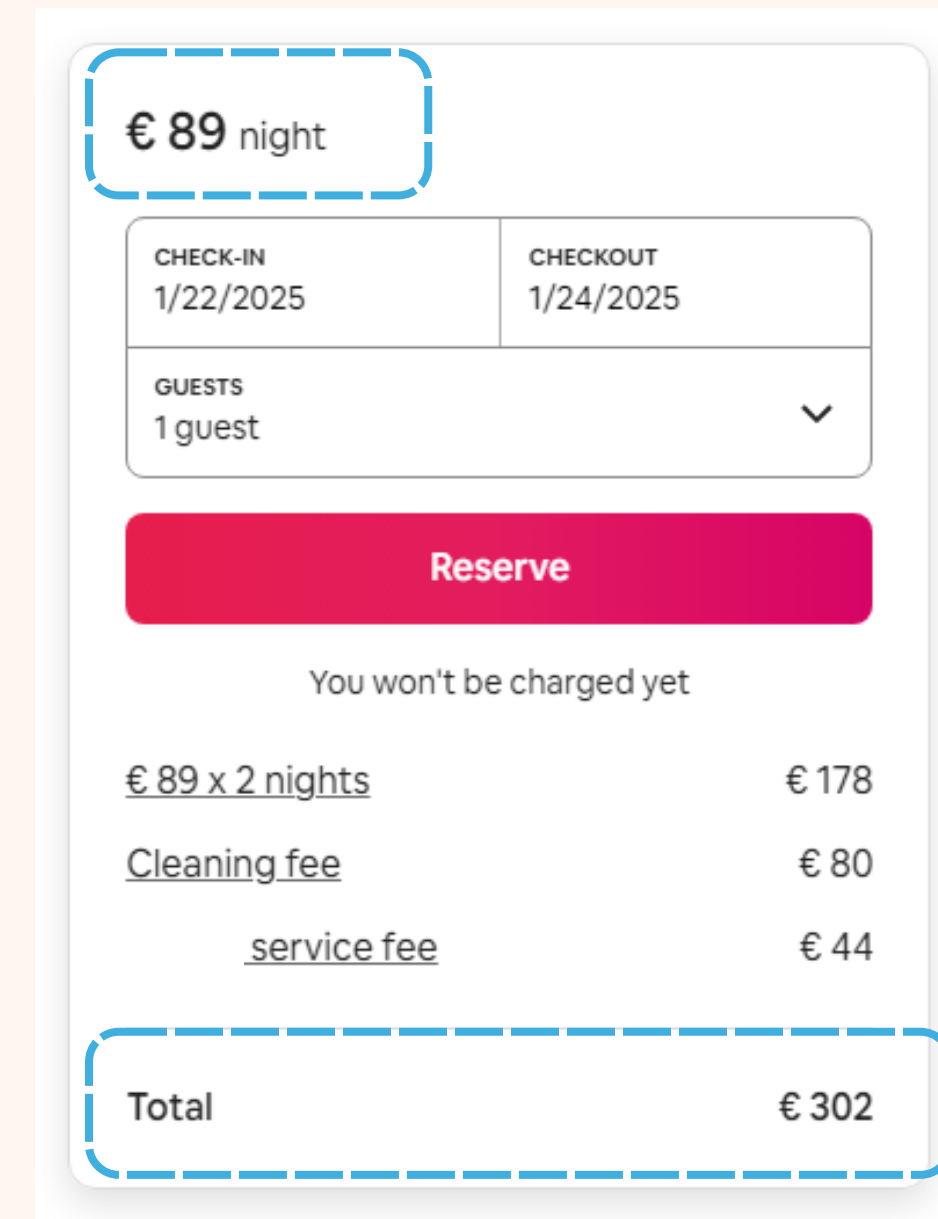
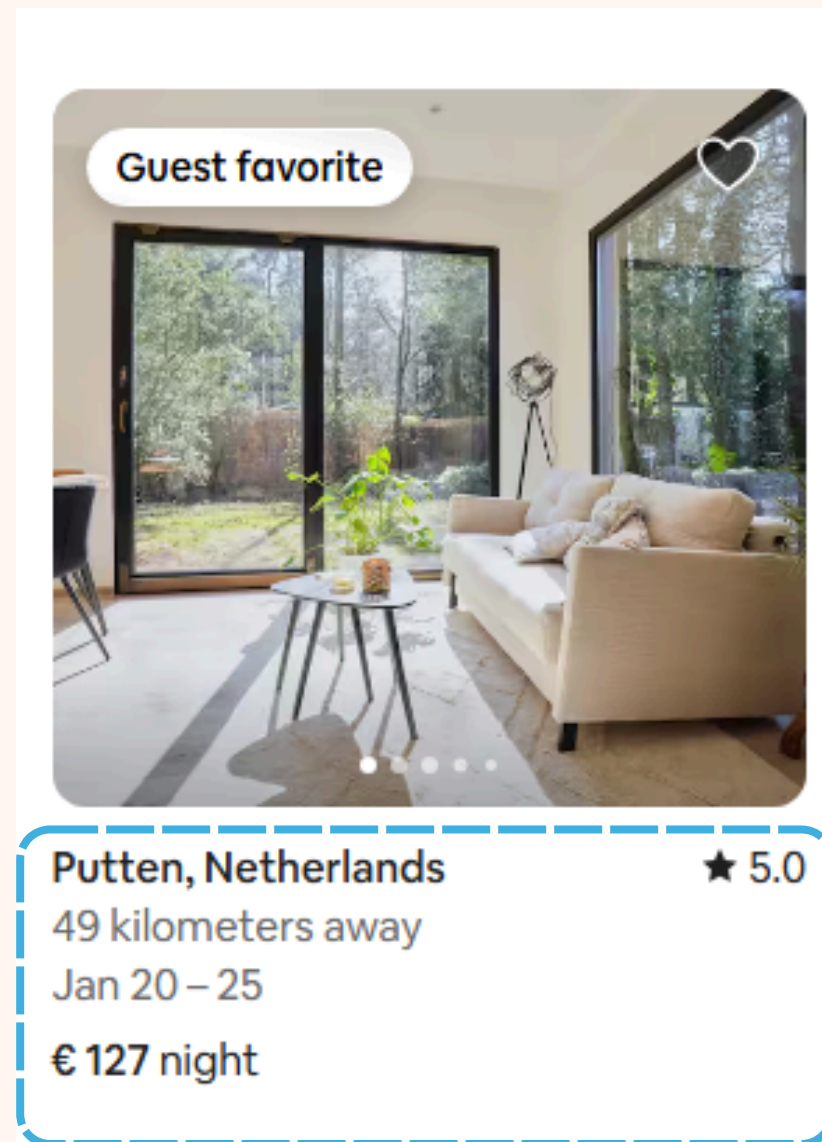
Short-term gains but long-term
damage

Users feel manipulated

Requested refunds and
complaints

Hidden cost

- Unexpected charge
- 302€ instead of 254€ for 2 nights



A screenshot of the Airbnb booking details page. The page shows the price per night as € 89, the check-in date as 1/22/2025, and the check-out date as 1/24/2025. The number of guests is 1. A red "Reserve" button is visible. Below the button, it says "You won't be charged yet". The breakdown of costs is as follows:

€ 89 x 2 nights	€ 178
Cleaning fee	€ 80
service fee	€ 44
Total	€ 302

Forced Continuity

- Difficult to cancel subscription
- Payment credentials required
- Terms are **not** seen immediately

14:40 65%

app.cvmaker.com

Your resume is ready!

Make a payment to gain access to your account where you can edit and download your resume.

VISA AMERICAN EXPRESS MasterCard PayPal

\$1.95
\$24.95

Please enter your card details below to make a payment.

Card number

1234 5678 9012 3456

Expiry date CVC / CVV

MM/YY 3 digits

Pay \$1.95

Previous step

14:40 64%

Previous step

Benefits

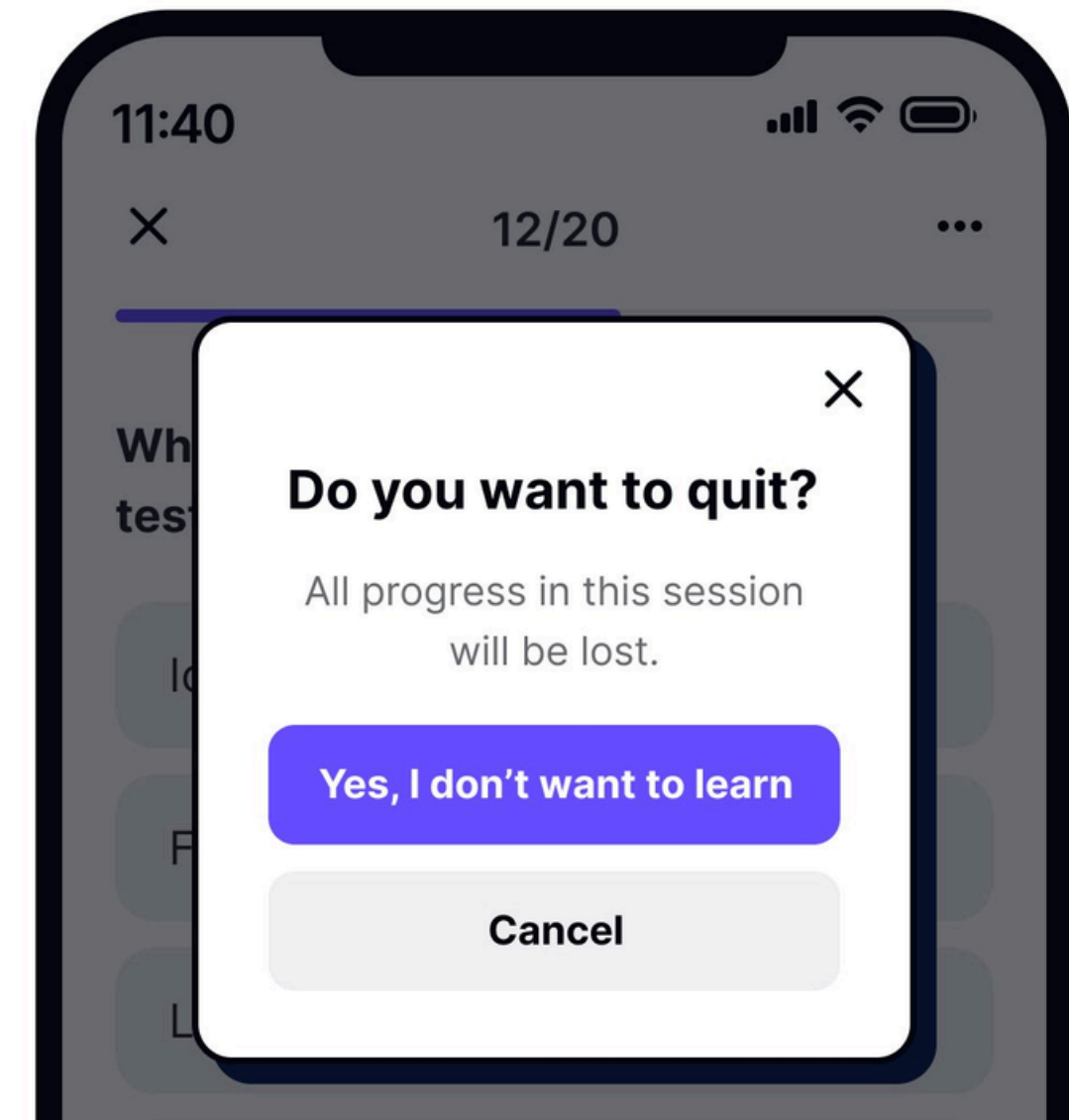
- ✓ An account will be created
- ✓ Modify your resume in any place
- ✓ Create **unlimited resumes**
- ✓ Access to **361,817** vacancies
- ✓ **Professional** resume templates
- ✓ **Send and track** your job applications
- ✓ Automatically renewed after 7 days
- ✓ Create **application letters** easily
- ✓ Cancel any time

After payment, you can immediately download your resume and you waive the right of withdrawal. You get 7 days full access to your account to edit your resume, create cover letters, or use all other functionalities. After your trial, your account will be automatically renewed monthly for \$24.95, and you can continue to use all functionalities. You can always cancel your account at any time.

Previous step

Misdirection

- Trick users into clicking
- Confusing buttons
- Misleading language

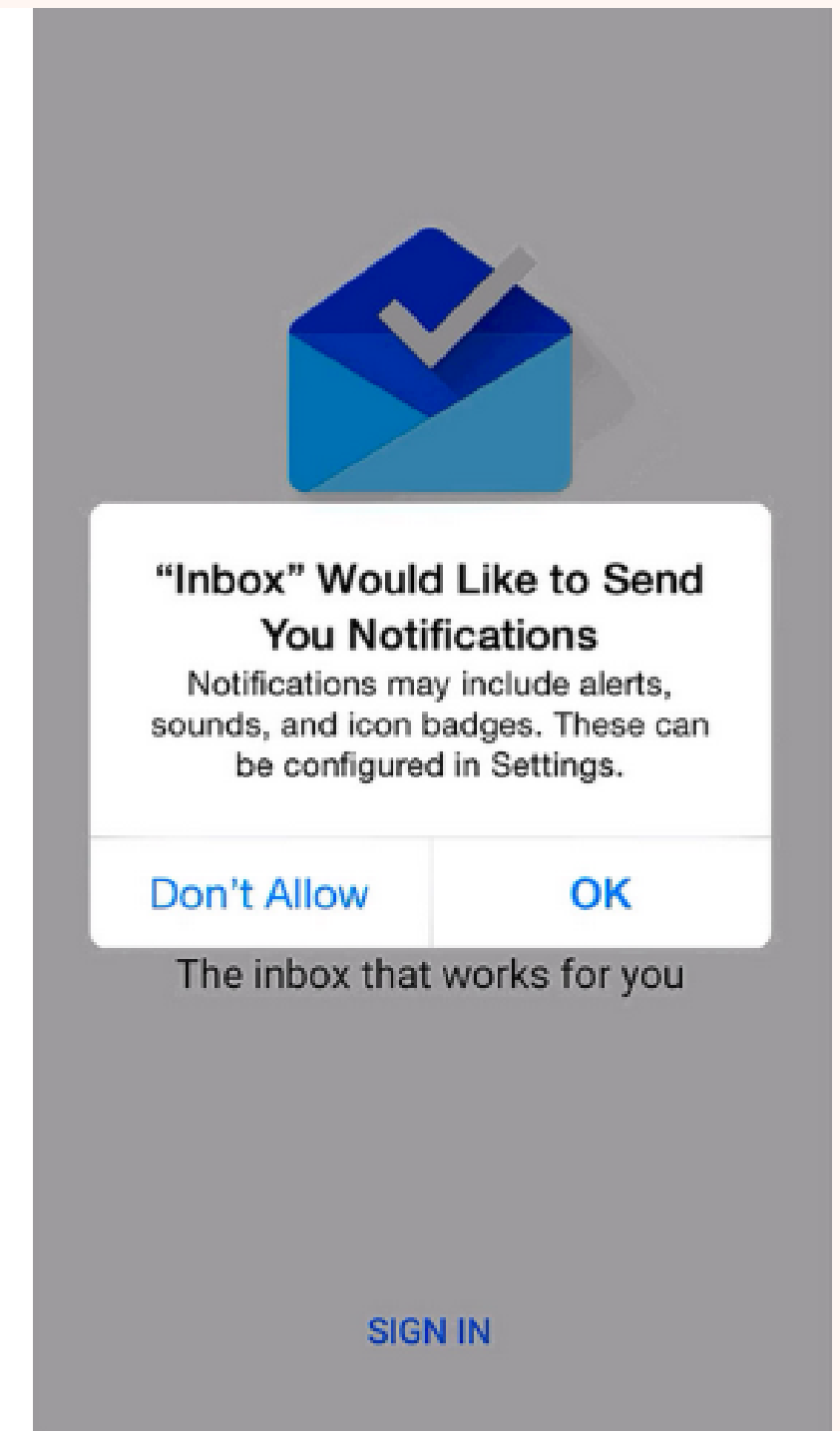
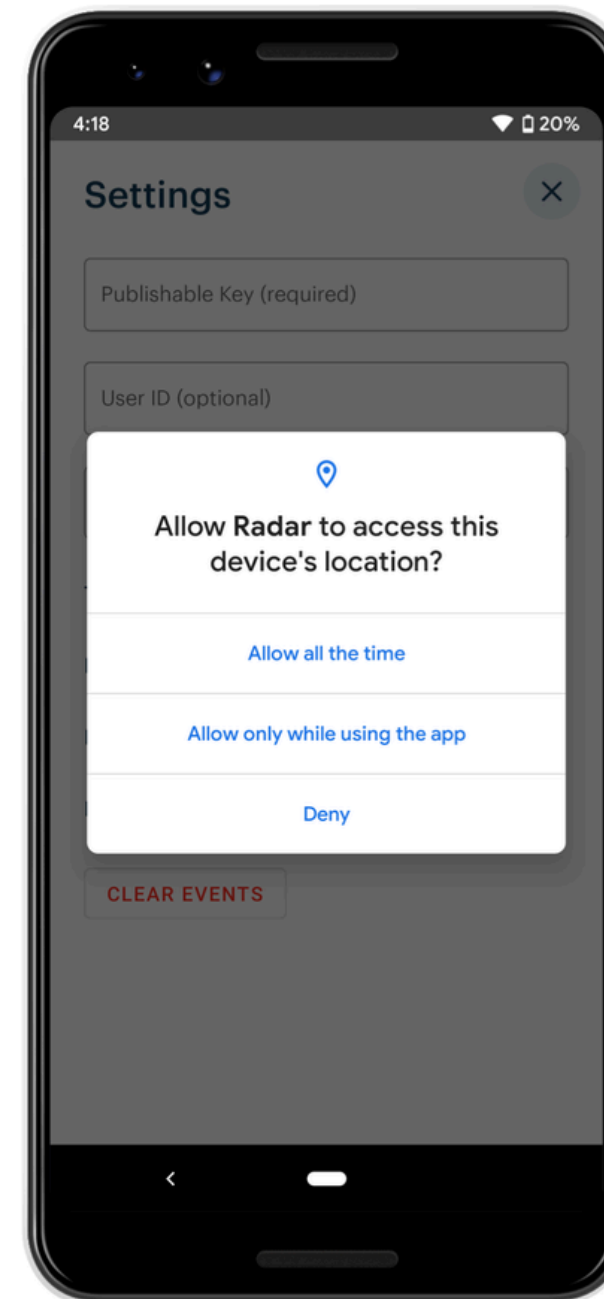


Ensure this box isn't unchecked to not be removed from our subscriber list.

SUBMIT

Do-or-Die Permissions

- Ask for unnecessary permissions
- Notifications push
- **If denied**, the app doesn't function well or closes



Focus on ethical design
instead

Build Transparent UI

- **Up-to-date** information
- Clear pricing and additional fees
- Return/cancellation policies

dotUltimate

All .NET tools, ReSharper C++ and JetBrains Rider, together in one pack.

► Includes 6 tools

per user, first year	€469. ⁰⁰ incl. VAT €567.49
second year	€375.00 incl. VAT €453.75
third year onwards	€281.00 incl. VAT €340.01

Buy

Get quote → Learn more →

Create interfaces for
user well-being

Focus on these points

Focus on these points

01

Usability

Focus on these points

01

Usability

02

Transparency

Focus on these points

01

Usability

02

Transparency

03

Consistency

Focus on these points

01

Usability

02

Transparency

03

Consistency

04

Accessibility

A hand holding a lightbulb in front of a board covered with sticky notes. The background is a solid purple color. The lightbulb is white and is being held by a hand. The board behind it is covered with many colorful sticky notes in shades of pink, orange, and yellow. The text "Test and iterate" is written in white, bold, sans-serif font across the middle of the image, with "Keep it user-centric" written below it in a smaller, white, sans-serif font.

Test and iterate

Keep it user-centric



Slides and
resources



Thank you!

Let's connect

tetianagulei.com

linkedin.com/in/tetiana-gulei